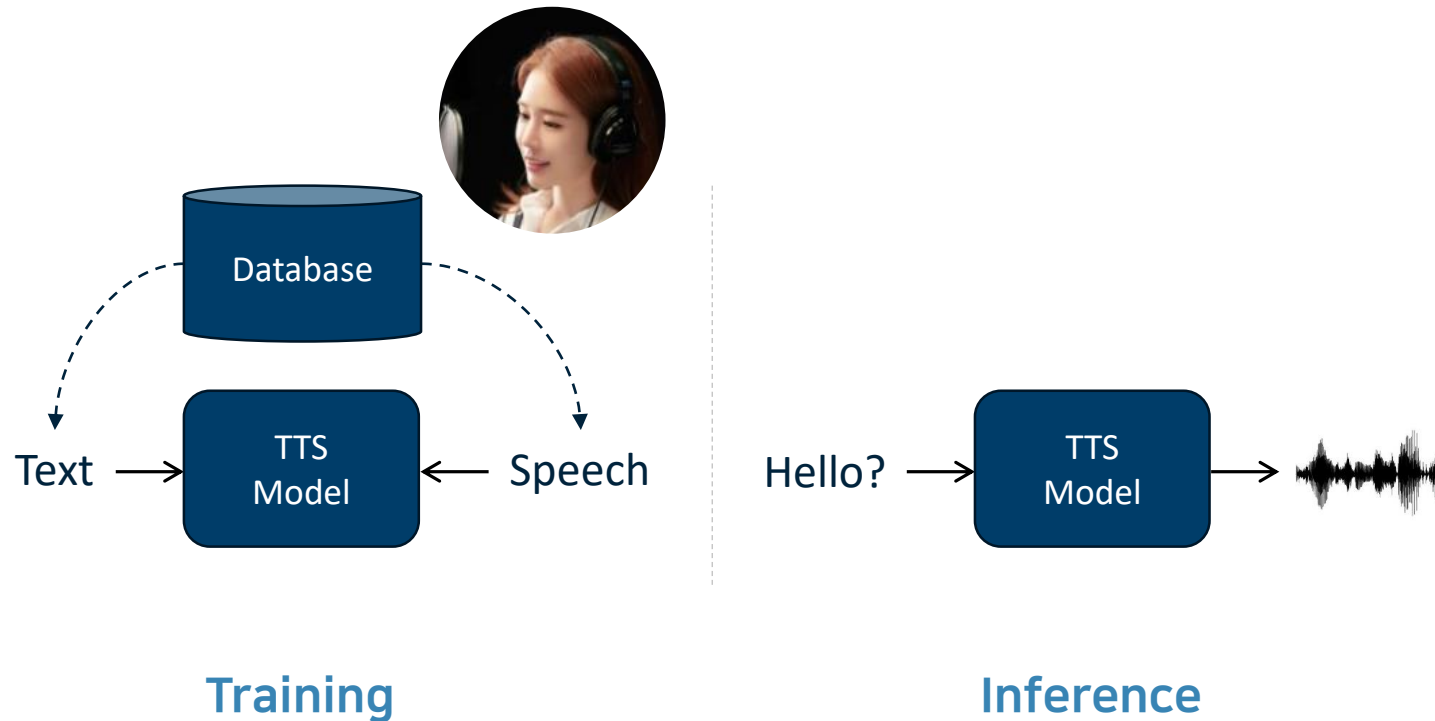


# Speech synthesis and its applications

Eunwoo Song / Naver Cloud

# Introduction

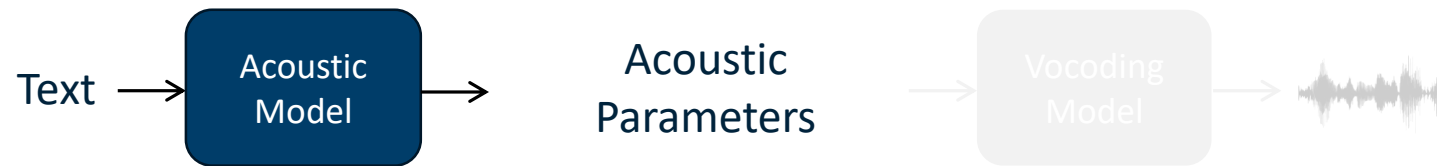
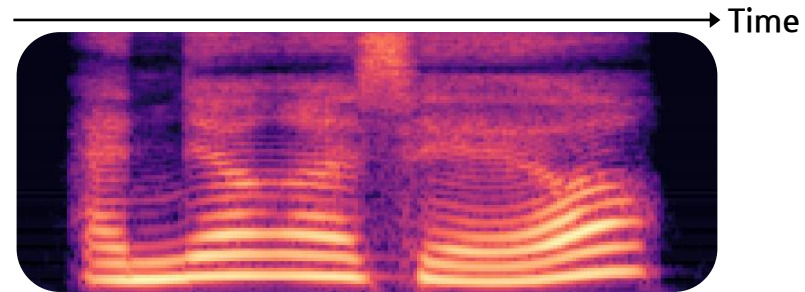
## Deep learning-based TTS system



**Human-like voice quality** 😊

# Introduction

## Deep learning-based TTS system

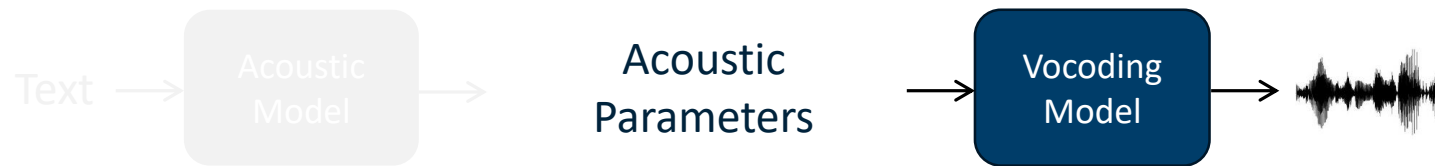
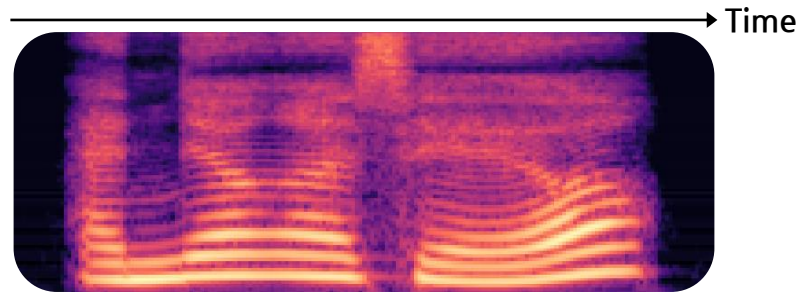


Estimating acoustic parameters from text inputs

**DNN TTS = Acoustic model + Vocoding model**

# Introduction

## Deep learning-based TTS system

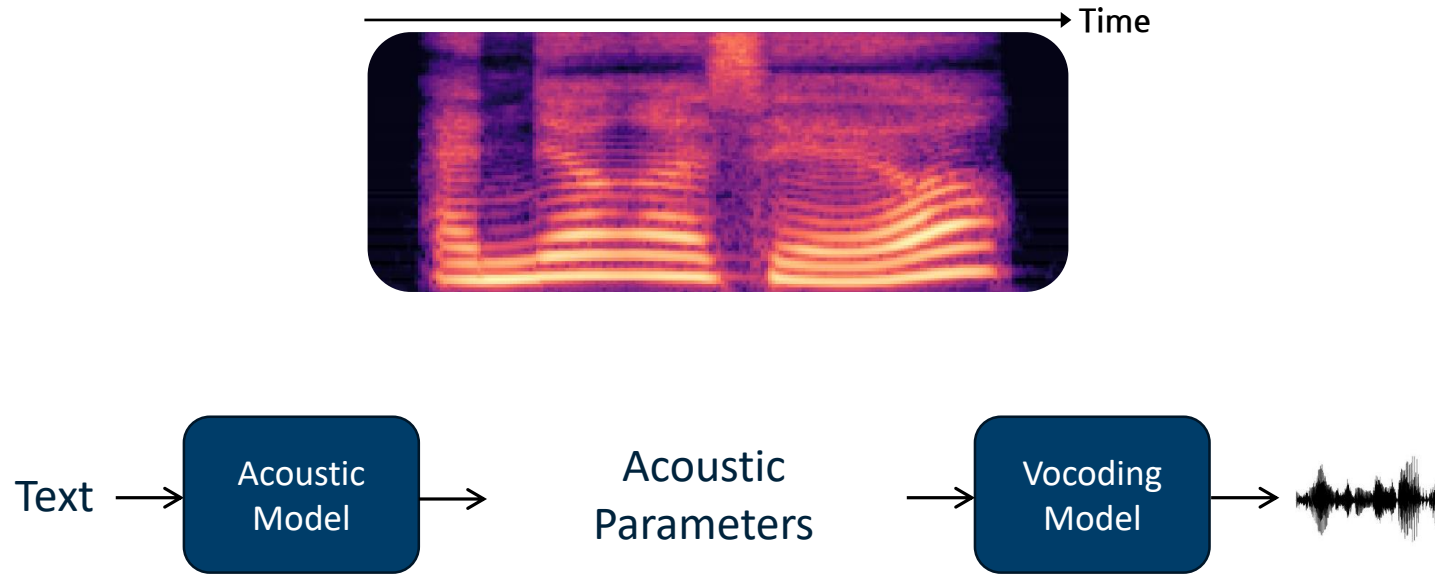


Estimating speech signals from acoustic parameters

**DNN TTS = Acoustic model + Vocoding model**

# Introduction

## Deep learning-based TTS system



**본 강의에서는 Acoustic Model 과 Vocoder 기술 정리를 통해  
딥러닝 기반의 음성 합성 시스템에 대한 이해도를 높이고자 합니다.**

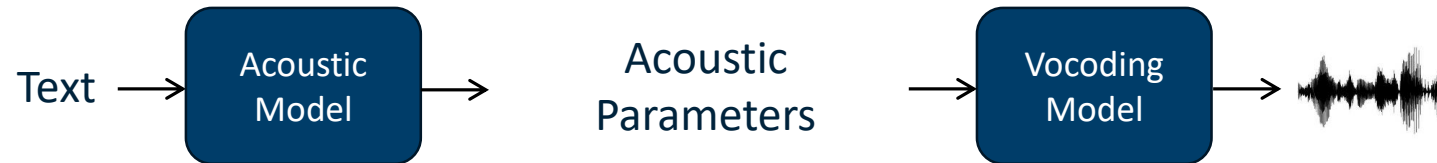
# Speech synthesis and its applications

---

- 1. Speech analysis: Mel-spectrogram**
2. Acoustic models: From text to acoustic parameters
3. Vocoder: From acoustic parameters to speech
4. Fully end-to-end speech synthesis
5. Applications

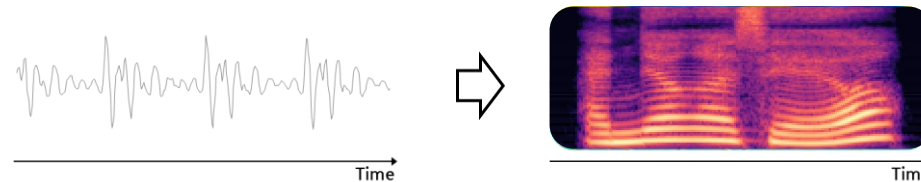
# Speech analysis

## Overview



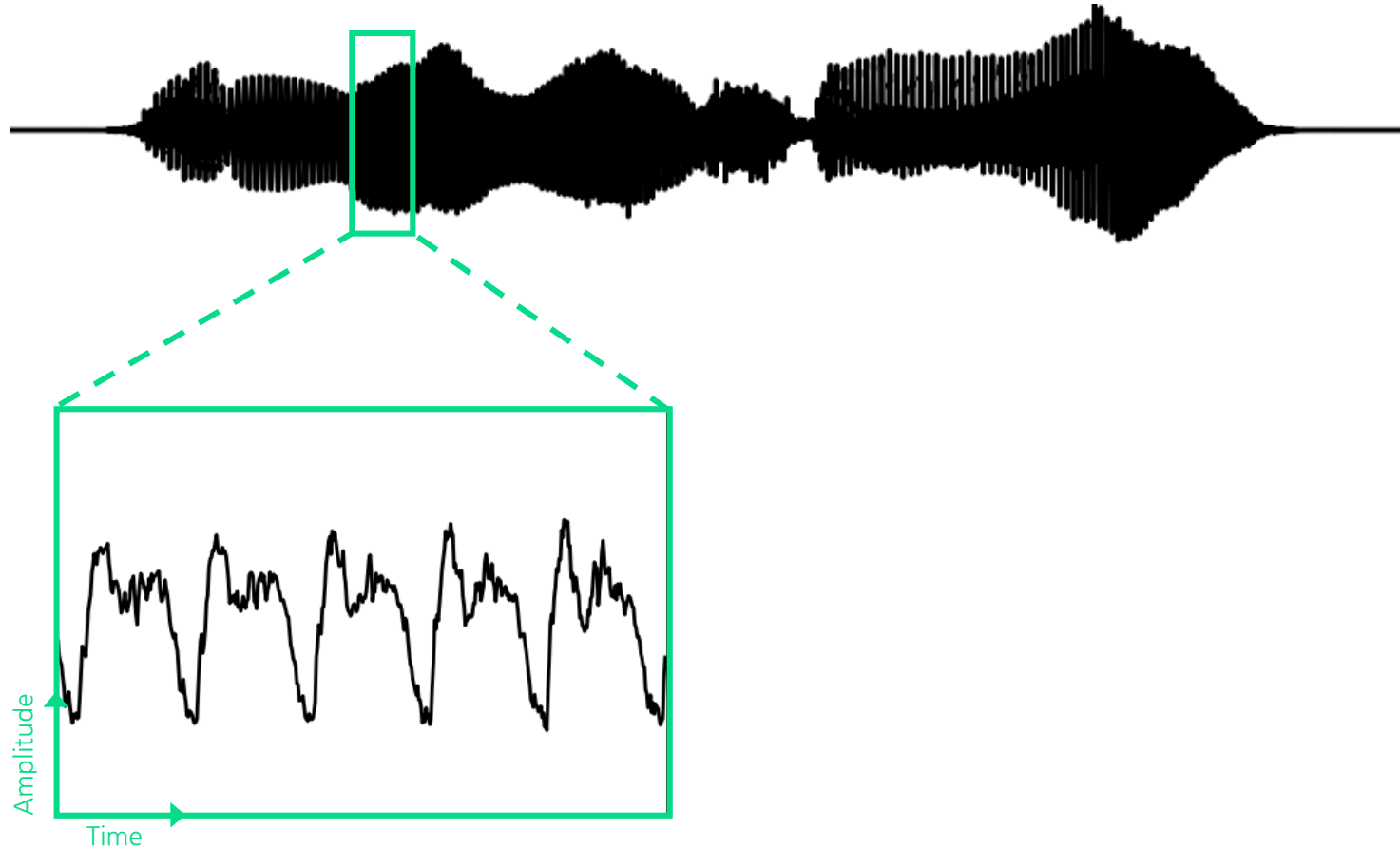
### Acoustic parameters..?

Representing speech characteristics such as F0, spectrum, v/uv ...



# Speech analysis

Speech waveform

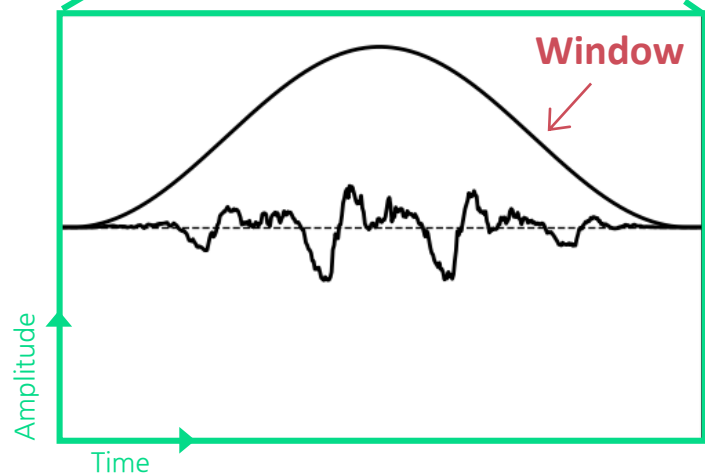


음성 신호는 시간 축에서 특정한 에너지를 갖는 파형의 형태로 존재합니다

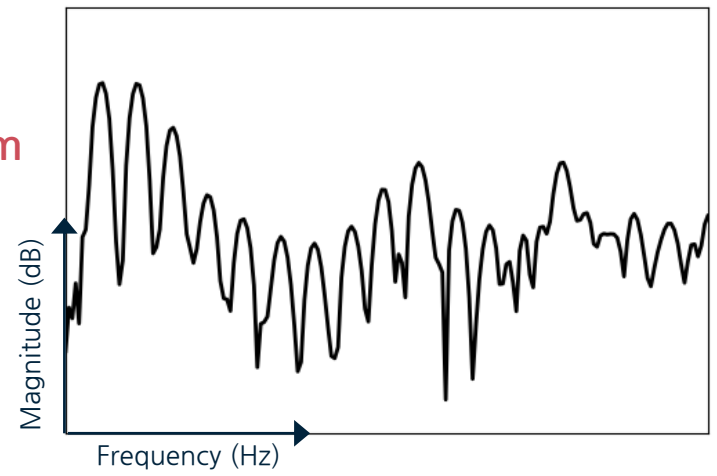


# Speech analysis

Speech waveform



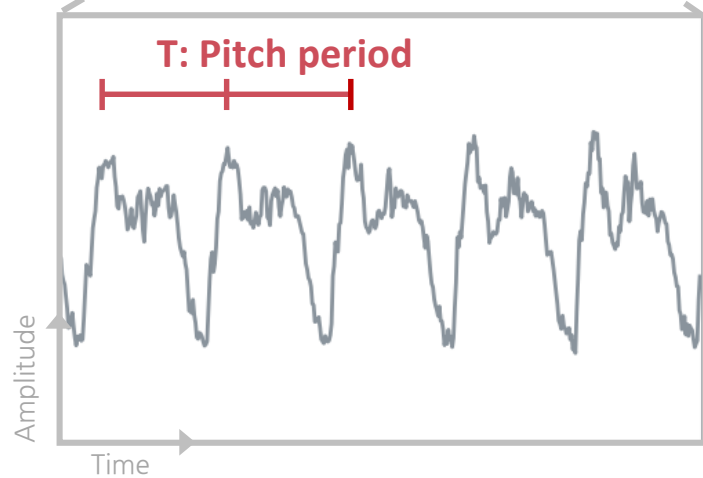
Fourier transform



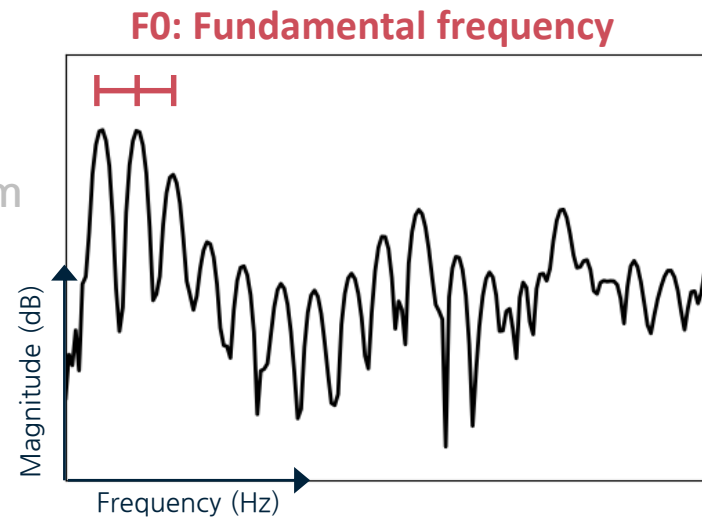
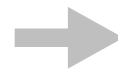
Fourier 변환을 통해 주파수 축에서 음성을 관찰할 수 있습니다

# Speech analysis

## Speech waveform



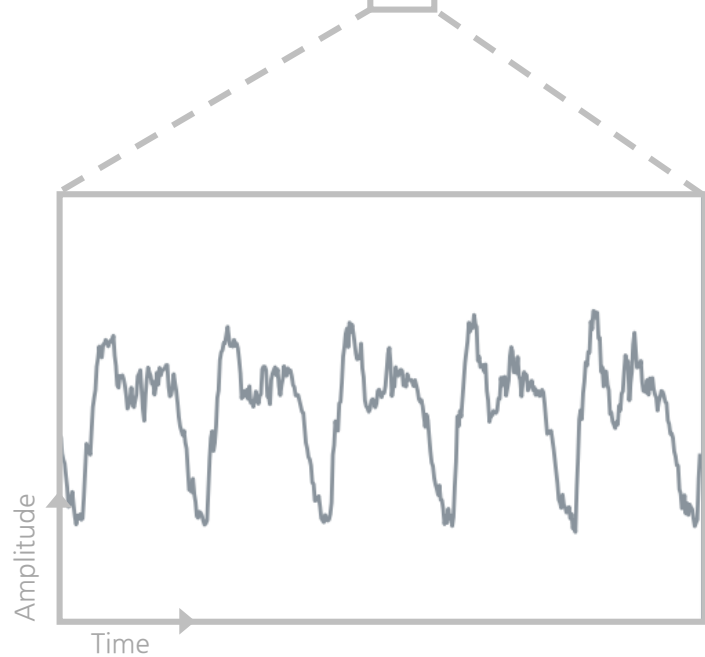
Fourier transform



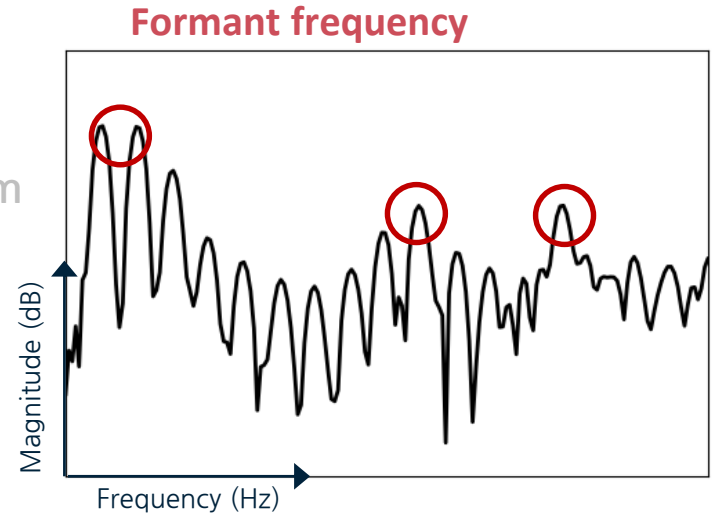
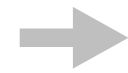
**F0**의 높낮이에 따라 목소리의 **톤**이 결정됩니다 (아↘아↗)

# Speech analysis

Speech waveform



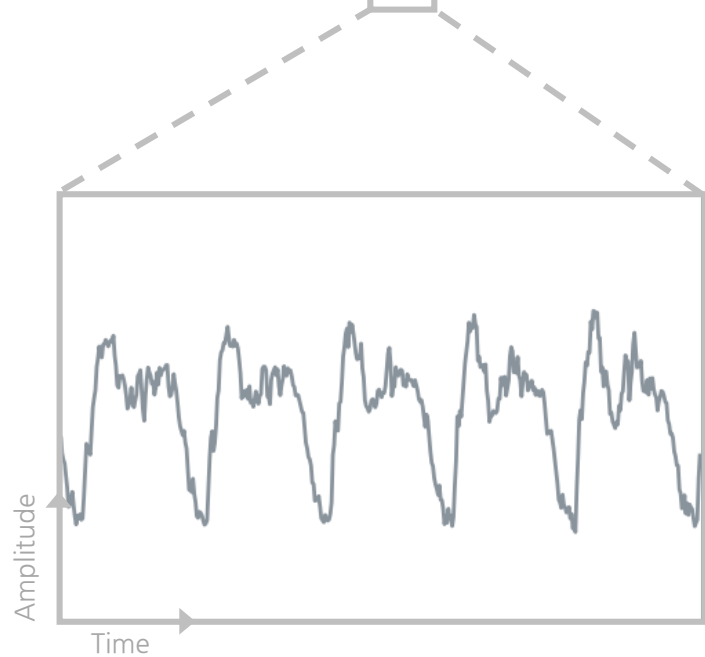
Fourier transform



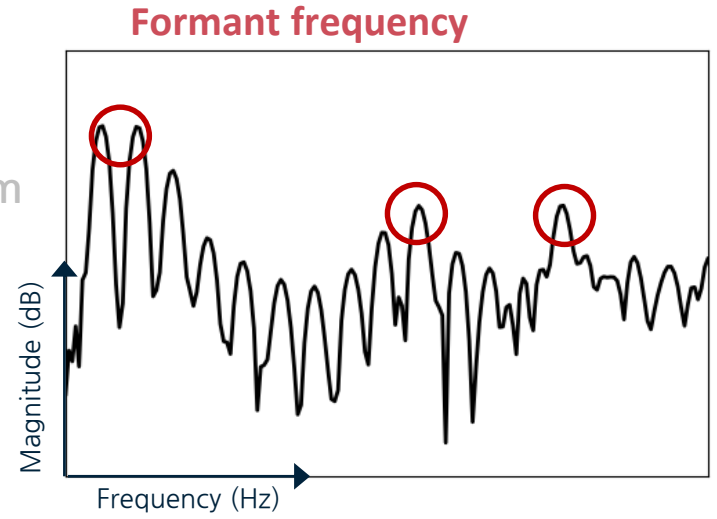
높은 에너지를 갖는 (spectral peak) 주파수 성분을 **formant frequency** 라고 정의합니다

# Speech analysis

## Speech waveform



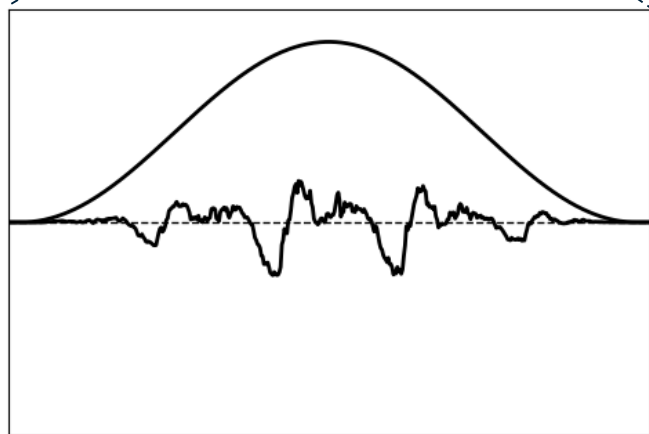
Fourier transform



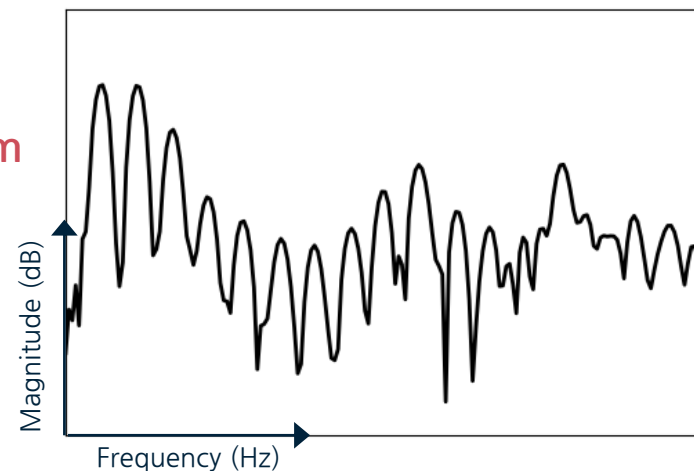
**Formant** 의 위치에 따라 발음이 결정됩니다 (아/에/이/오/우)

# Speech analysis

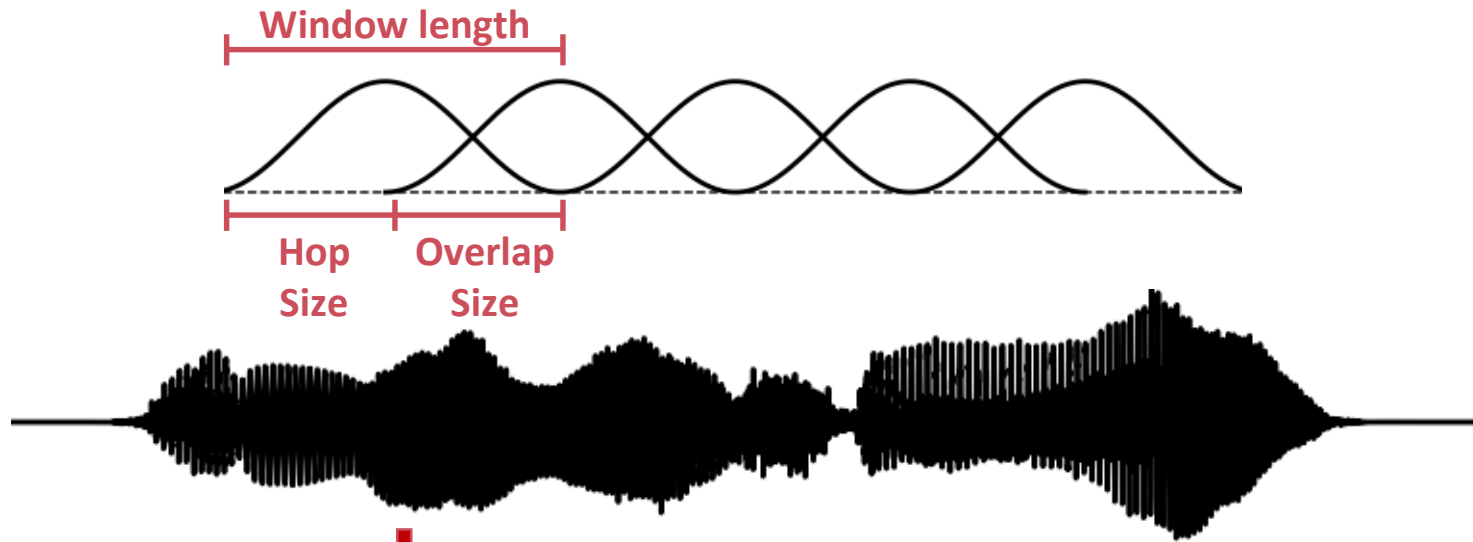
Speech waveform



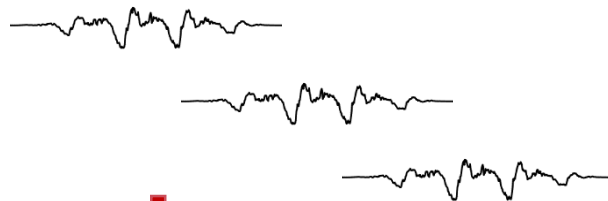
Fourier transform



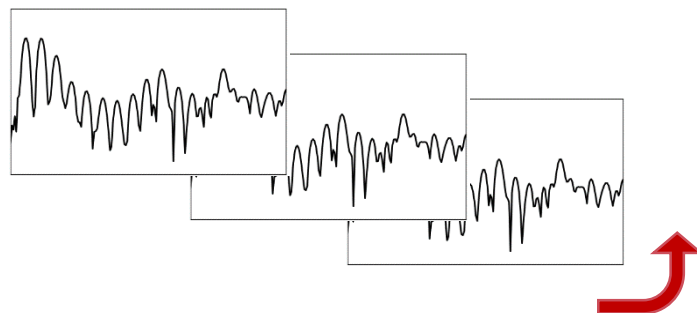
복잡해 보이는 시간 축 신호를 주파수 축에서 보면 음성을 분석하기 쉬워집니다



↓ Windowing



↓ Fourier transform

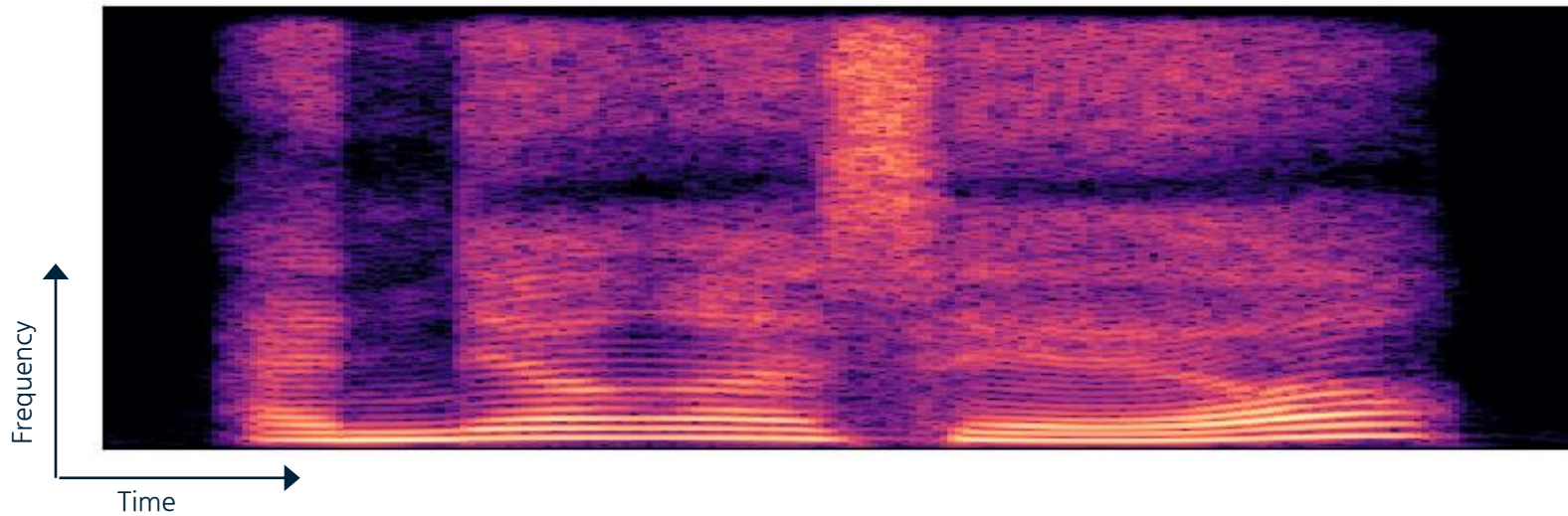


Spectrogram

STFT 신호를 시간 축으로 붙인 2D 이미지

# Speech analysis

Spectrogram

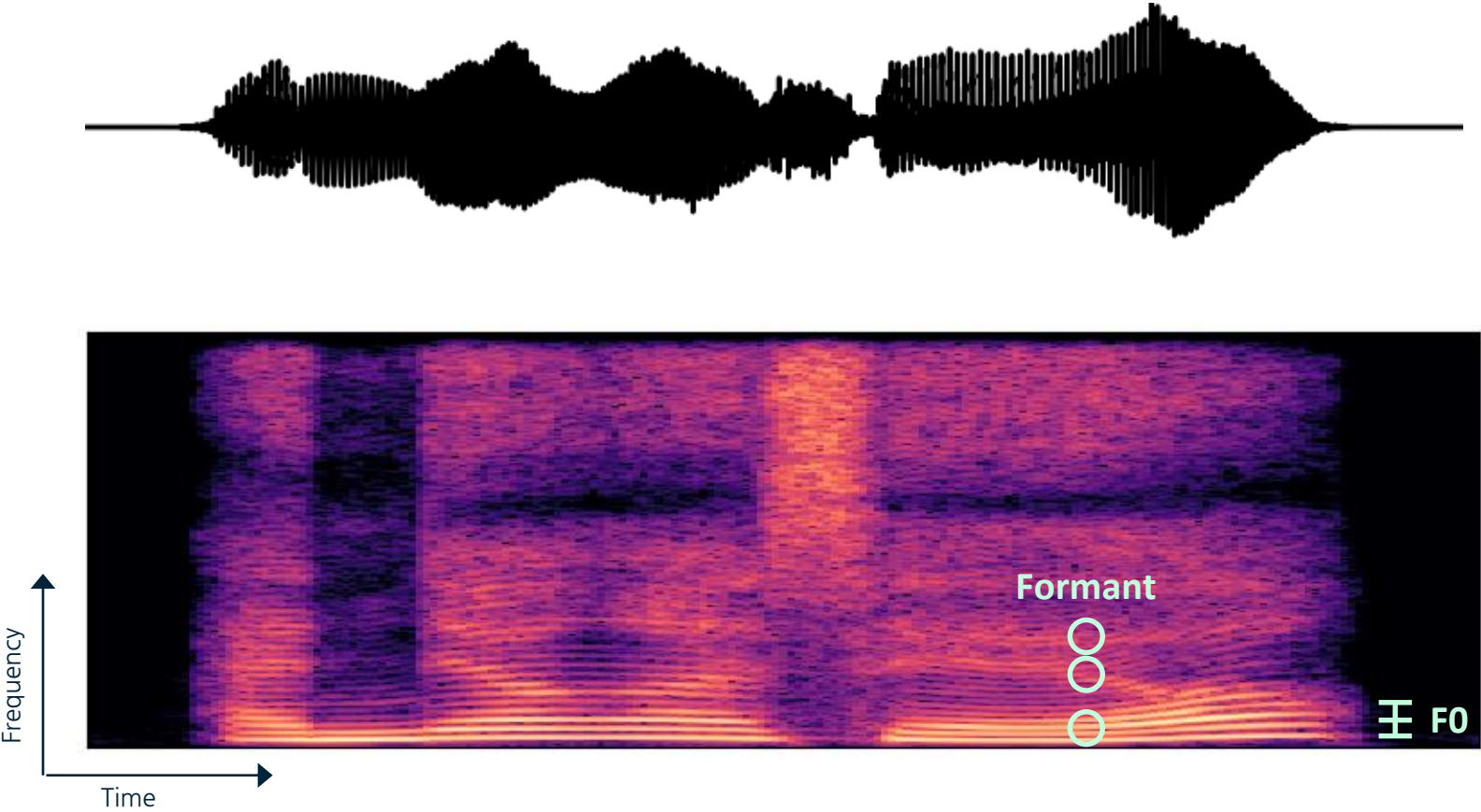


Spectrogram

STFT 신호를 시간 축으로 붙인 2D 이미지

# Speech analysis

Spectrogram



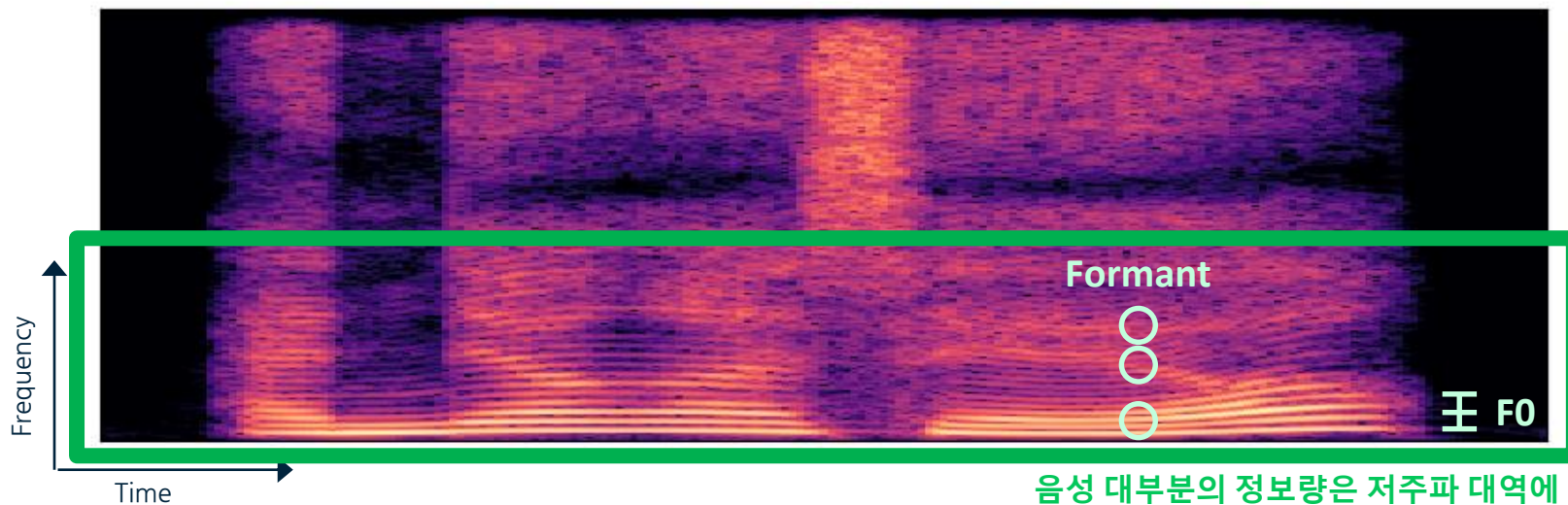
Spectrogram

음성을 시간-주파수 축에서 분석할 수 있게 되었습니다



# Speech analysis

## Spectrogram



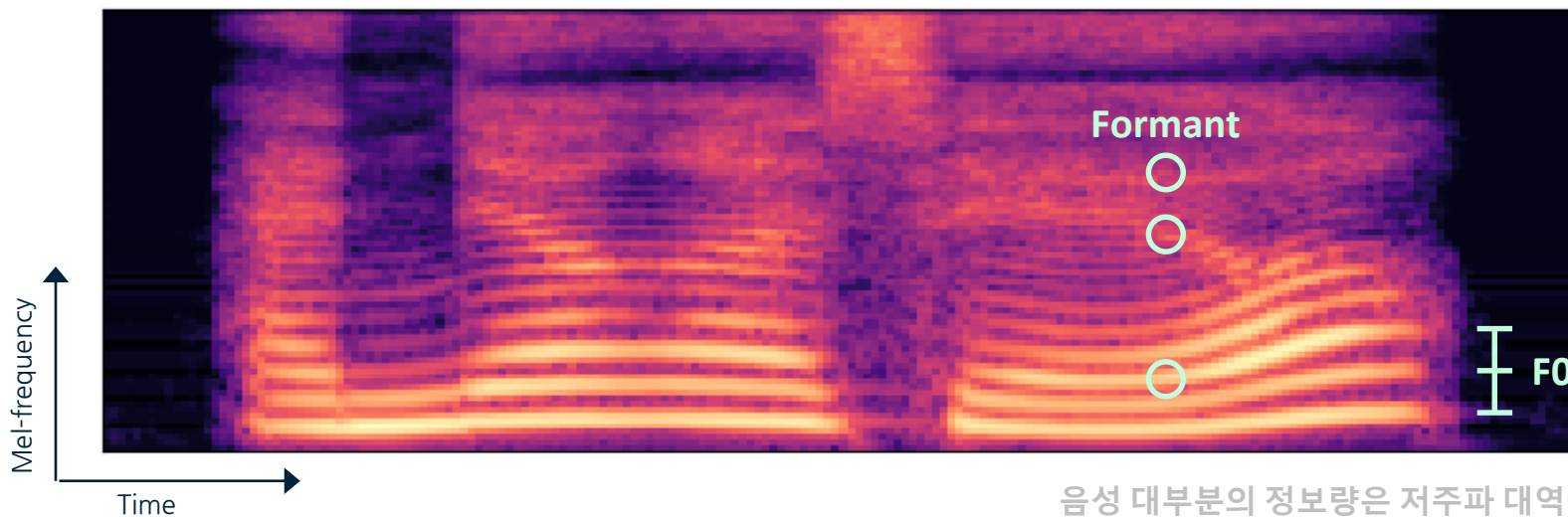
음성 대부분의 정보량은 저주파 대역에 !

저주파 대역의 정보량에 집중할 수 있다면?

음성을 시간-주파수 축에서 분석할 수 있게 되었습니다

# Speech analysis

## Mel-spectrogram



주파수 축으로  
Mel-filterbank 적용

음성 대부분의 정보량은 저주파 대역에 !

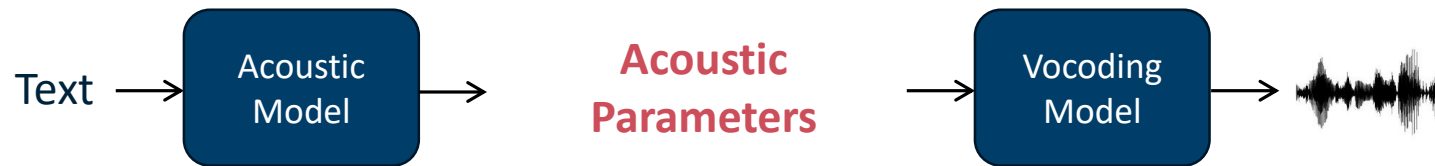
저주파 대역의 정보량에 집중할 수 있다면?

**모델이 음성 신호를 이해하기 쉬워집니다** ← **음성을 시간-주파수 축에서 분석을 더 잘 할 수 있습니다**

# Speech analysis

## Mel-spectrogram

Acoustic model 과 vocoder 를 연결하는 매개체 역할을 하는 것이 Mel-spectrogram



DNN TTS = Acoustic model + Vocoding model

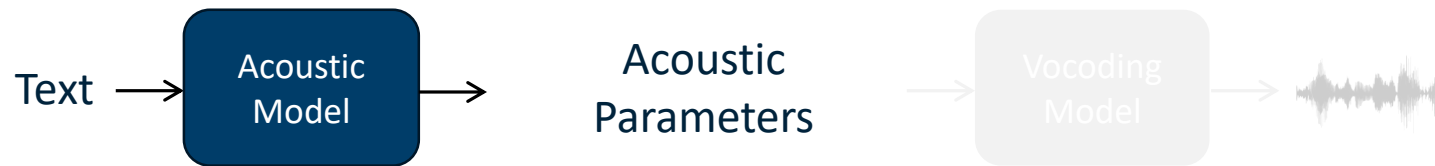
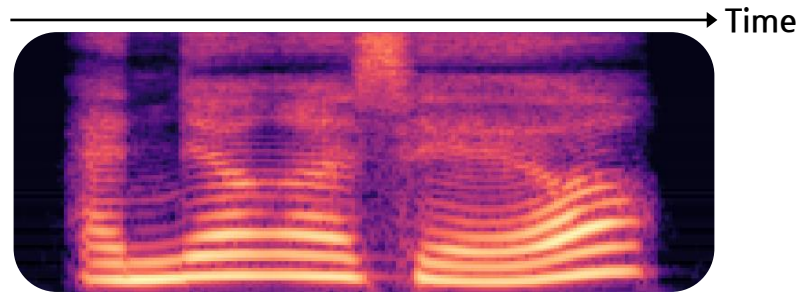
# Speech synthesis and its applications

---

1. Speech analysis: Mel-spectrogram
- 2. Acoustic models: From text to acoustic parameters**
3. Vocoder: From acoustic parameters to speech
4. Fully end-to-end speech synthesis
5. Applications

# Acoustic model

Estimating acoustic parameters from text inputs



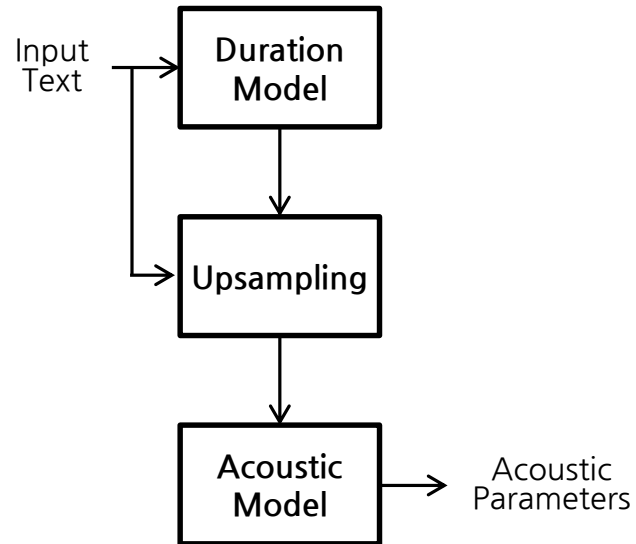
Estimating acoustic parameters from text inputs

# Acoustic model

Estimating acoustic parameters from text inputs

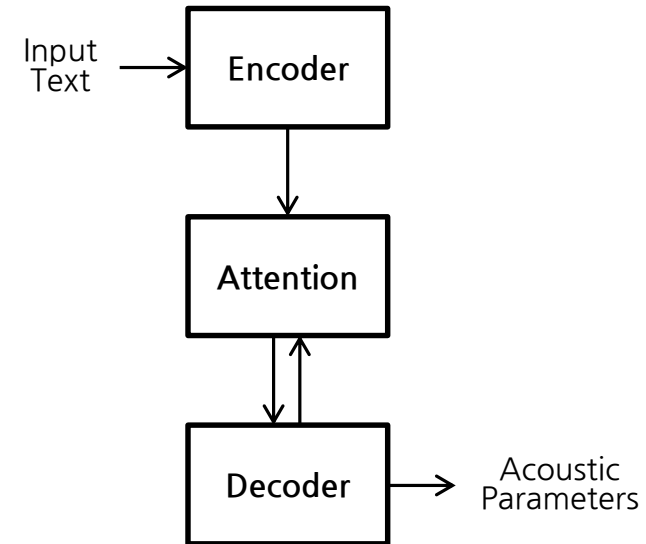
## Statistical parametric speech synthesis

- Simple deep learning model (FF+LSTM)



## End-to-end speech synthesis

- Seq2seq model



# Acoustic model

## Statistical parametric speech synthesis

### STATISTICAL PARAMETRIC SPEECH SYNTHESIS USING DEEP NEURAL NETWORKS

*Heiga Zen, Andrew Senior, Mike Schuster*

Google

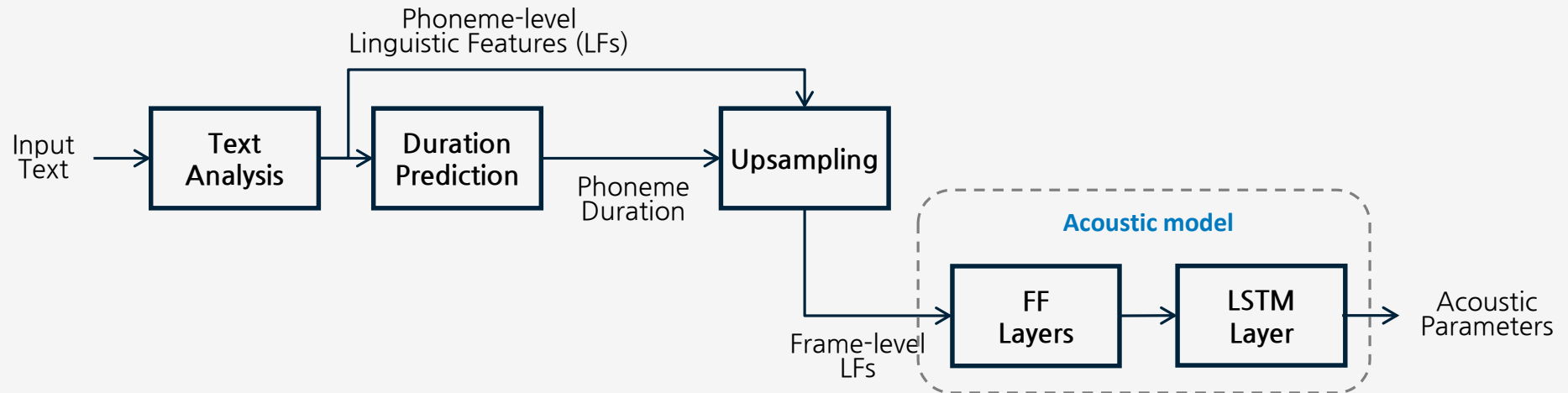
{heigazen, andrewsenior, schuster}@google.com

#### ABSTRACT

Conventional approaches to statistical parametric speech synthesis typically use decision tree-clustered context-dependent hidden Markov models (HMMs) to represent probability densities of speech parameters given texts. Speech parameters are generated from the probability densities to maximize their output probabilities, then a speech waveform is reconstructed from the generated parameters. This approach is reasonably effective but has a couple of limitations, *e.g.* decision trees are inefficient to model complex context dependencies. This paper examines an alternative scheme that is based on a deep neural network (DNN). The relationship between input texts and their acoustic realizations is modeled by a DNN. The use of the DNN can address some limitations of the conventional approach. Experimental results show that the DNN-based systems outperformed the HMM-based systems with similar numbers of parameters.

# Acoustic model

## Statistical parametric speech synthesis



Simple and compact

1:1 mapping between linguistic and acoustic features

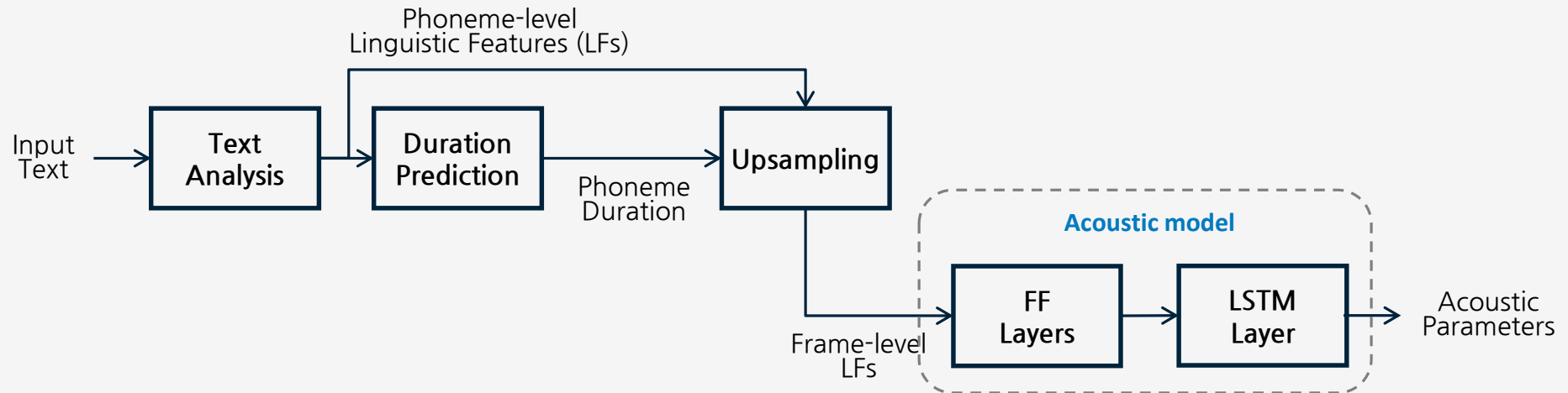
가볍다 + 빠르다

안정적이다



# Acoustic model

## Statistical parametric speech synthesis



Simple and compact

1:1 mapping between linguistic and acoustic features

합성음 **품질**이 좋지 않다

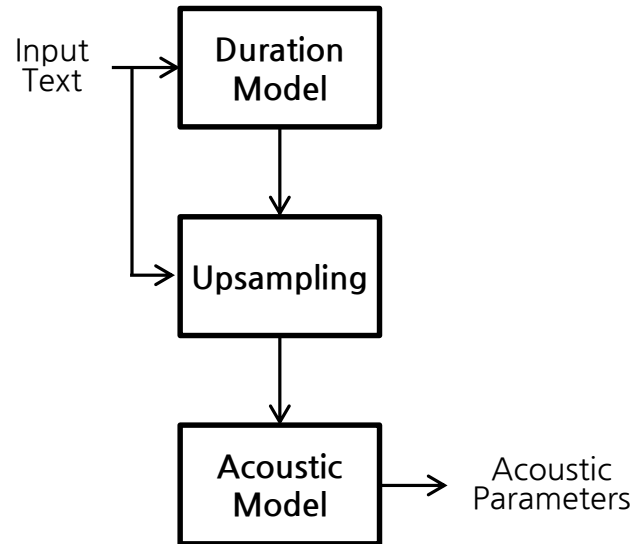
Phoneme segmentation 을 위한 **비용**이 많이 든다

# Acoustic model

Estimating acoustic parameters from text inputs

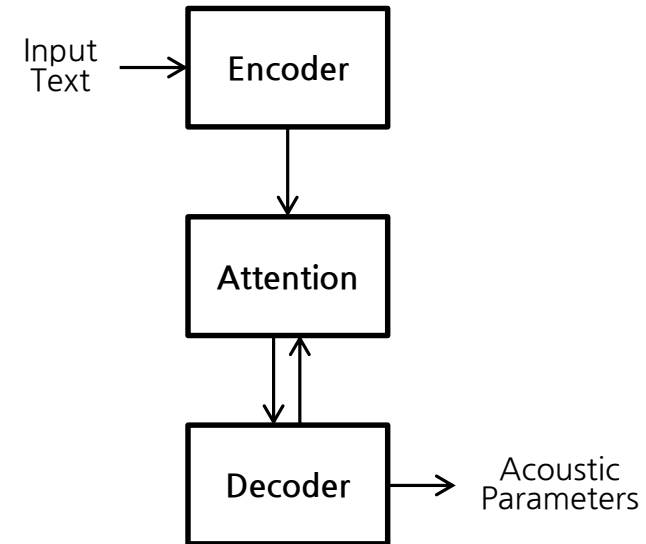
## Statistical parametric speech synthesis

- Simple deep learning model (FF+LSTM)



## End-to-end speech synthesis

- Seq2seq model



# Acoustic model

## Tacotron 2

### NATURAL TTS SYNTHESIS BY CONDITIONING WAVENET ON MEL SPECTROGRAM PREDICTIONS

*Jonathan Shen<sup>1</sup>, Ruoming Pang<sup>1</sup>, Ron J. Weiss<sup>1</sup>, Mike Schuster<sup>1</sup>, Navdeep Jaitly<sup>1</sup>, Zongheng Yang<sup>\*2</sup>, Zhifeng Chen<sup>1</sup>, Yu Zhang<sup>1</sup>, Yuxuan Wang<sup>1</sup>, RJ Skerry-Ryan<sup>1</sup>, Rif A. Saurous<sup>1</sup>, Yannis Agiomyrgiannakis<sup>1</sup>, and Yonghui Wu<sup>1</sup>*

<sup>1</sup>Google, Inc., <sup>2</sup>University of California, Berkeley,  
{jonathanasdf, rpang, yonghui}@google.com

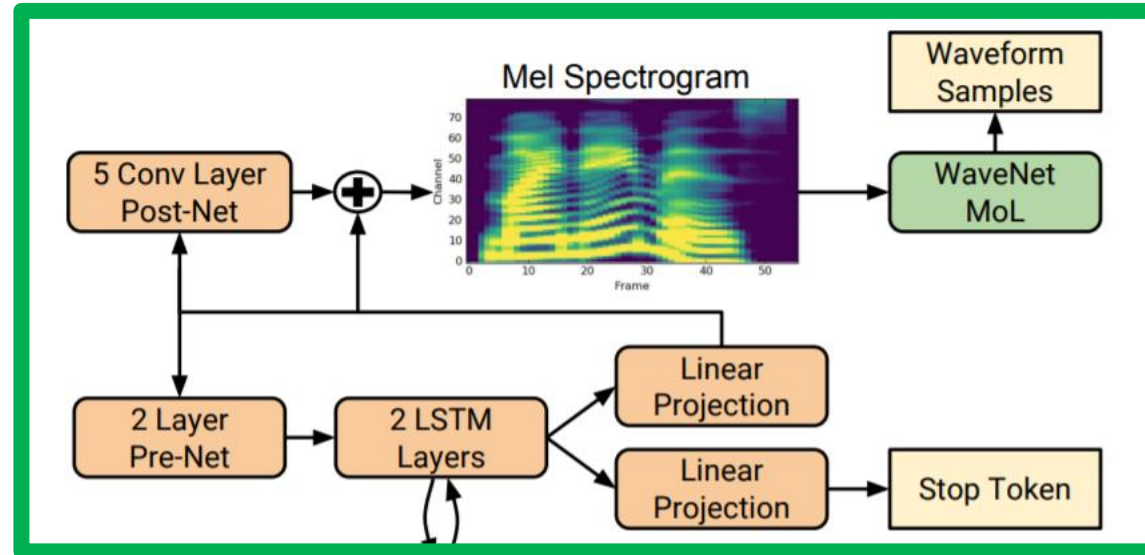
#### ABSTRACT

This paper describes Tacotron 2, a neural network architecture for speech synthesis directly from text. The system is composed of a recurrent sequence-to-sequence feature prediction network that maps character embeddings to mel-scale spectrograms, followed by a modified WaveNet model acting as a vocoder to synthesize time-domain waveforms from those spectrograms. Our model achieves a mean opinion score (MOS) of 4.53 comparable to a MOS of 4.58 for professionally recorded speech. To validate our design choices, we present ablation studies of key components of our system and evaluate the impact of using mel spectrograms as the conditioning input to WaveNet instead of linguistic, duration, and  $F_0$  features. We further show that using this compact acoustic intermediate representation allows for a significant reduction in the size of the WaveNet architecture.

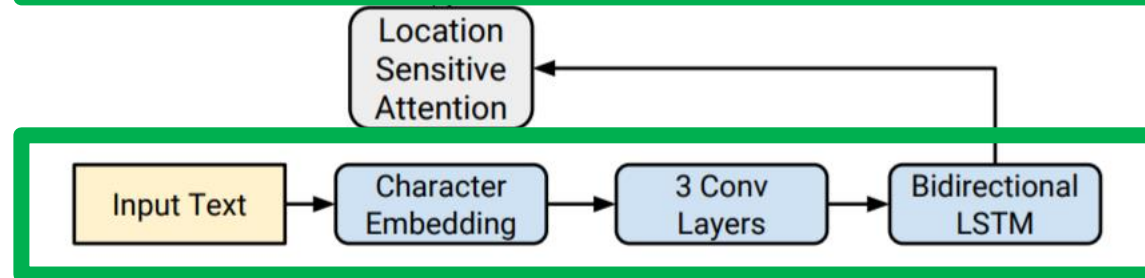
# Acoustic model

## Tacotron 2

Decoder



Encoder



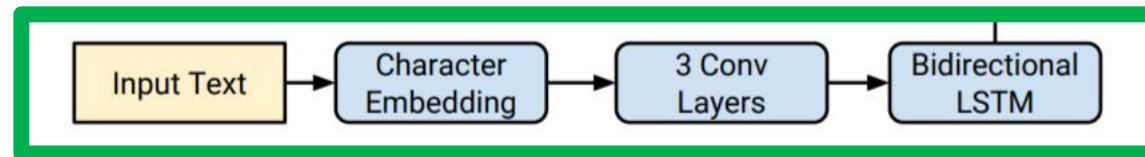
# Acoustic model

## Tacotron 2

Input: Linguistic feature 가 아닌 **character embedding**  
또는 phoneme

대신 **Conv. + LSTM** 모듈을 이용해 **high-level context feature** 를 얻어낼 수 있음

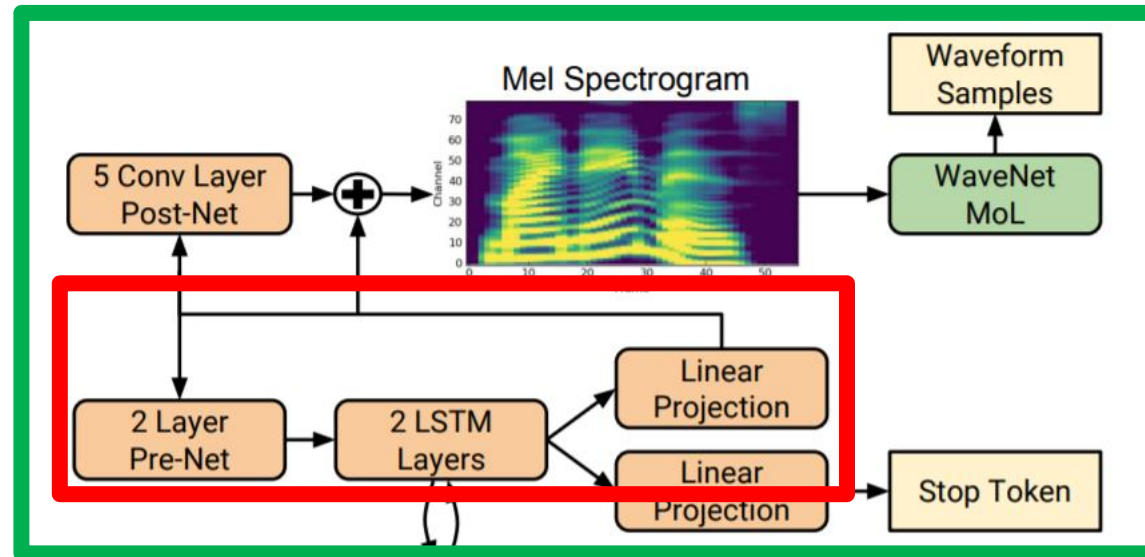
Encoder



# Acoustic model

## Tacotron 2

Decoder

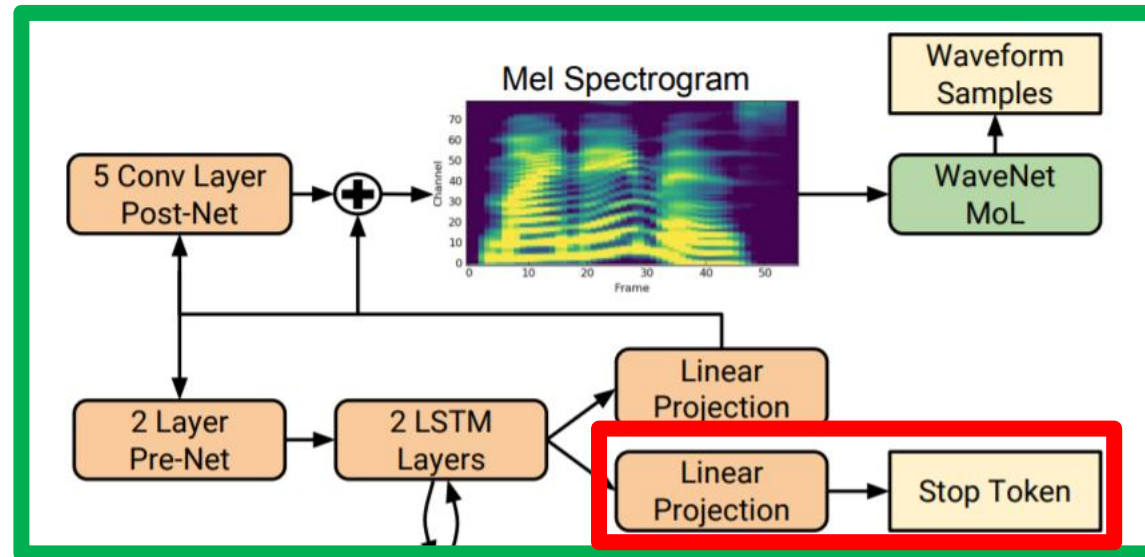


**Autoregressive decoder:** 합성음 품질을 높임

# Acoustic model

## Tacotron 2

Decoder



**Autoregressive decoder: 합성음 품질을 높임**

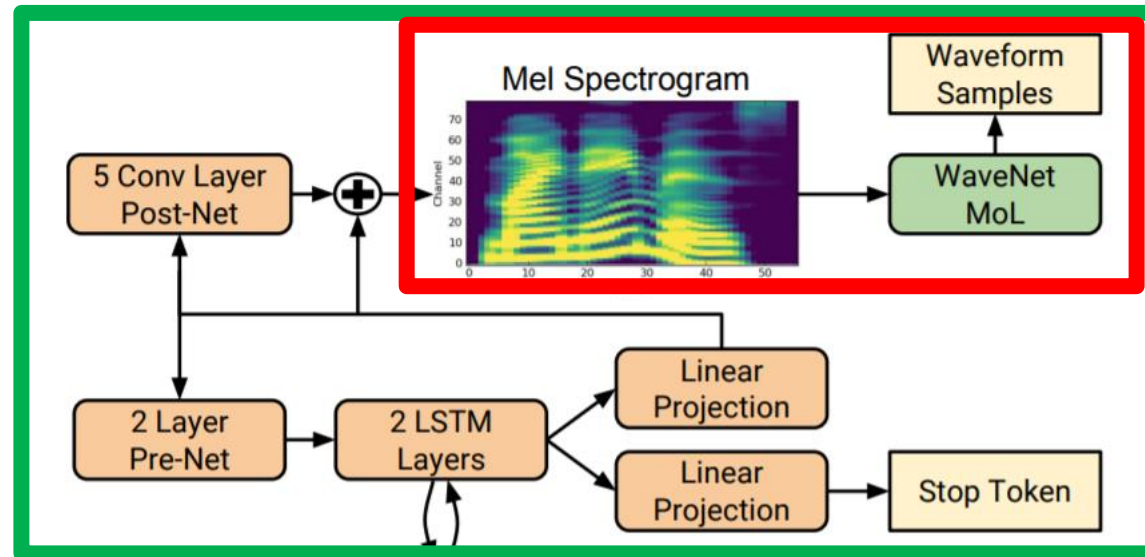
**Stop token: 발화의 종료 시점을 추정할 수 있음**

cf. Tacotron 1: 발화 종료와 상관 없이 일정 길이 만큼 음성을 생성해야 했음

# Acoustic model

## Tacotron 2

Decoder



**Autoregressive decoder: 합성음 품질을 높임**

**Stop token: 발화의 종료 시점을 추정할 수 있음**

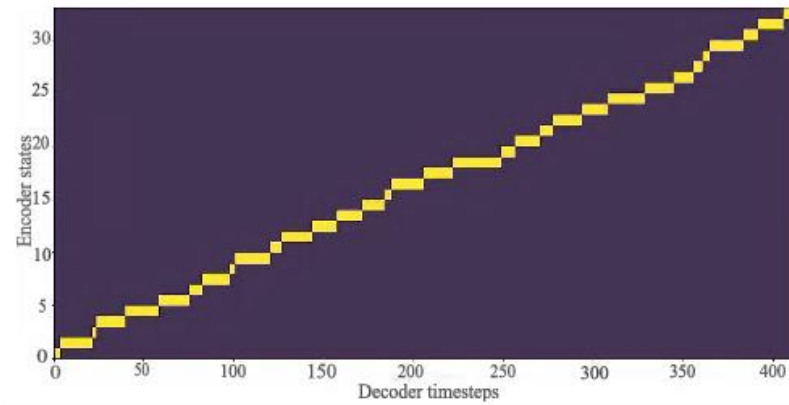
**WaveNet 보코더: 합성음 품질을 더 더 더욱 높임**

Neural TTS 패러다임을 이끌어낸 주인공 (?)

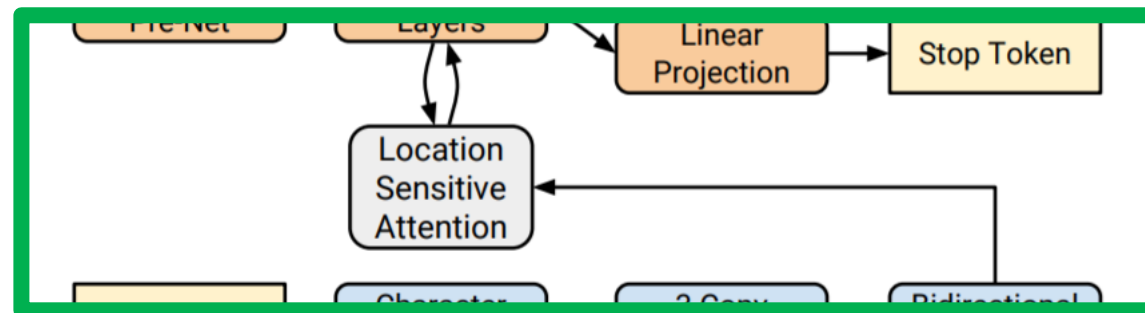


# Acoustic model

## Tacotron 2



Alignment



# Acoustic model

## Tacotron 2

System	MOS
Parametric	3.492 ± 0.096
Tacotron (Griffin-Lim)	4.001 ± 0.087
Concatenative	4.166 ± 0.091
WaveNet (Linguistic)	4.341 ± 0.051
Ground truth	4.582 ± 0.053
Tacotron 2 (this paper)	<b>4.526 ± 0.066</b>

**End-to-end** acoustic model + **WaveNet** vocoder

당시 최고 합성 모델인 Concatenative 보다 우수한, **녹음에 가까운 수준**의 음성 합성 모델

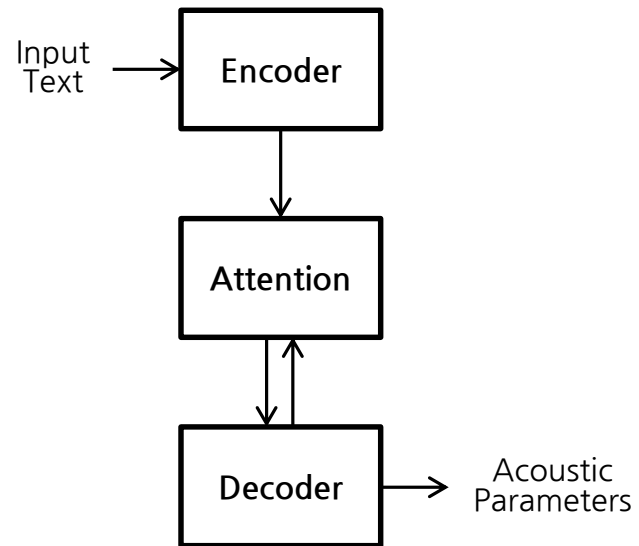
<https://ai.googleblog.com/2017/12/tacotron-2-generating-human-like-speech.html>

# Acoustic model

## Summary

### End-to-end speech synthesis

- Seq2seq model



### Tacotron 2

Seq2seq + attention

Feature engineering 최소화

Autoregressive decoder

품질 향상

Neural vocoder (WaveNet)

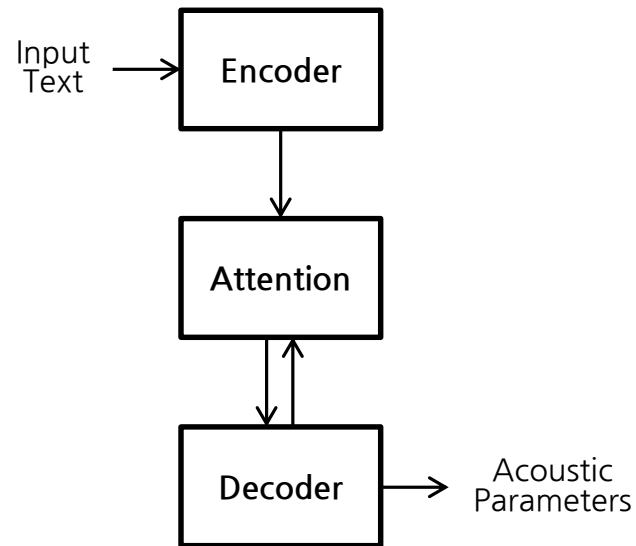
품질 향상

# Acoustic model

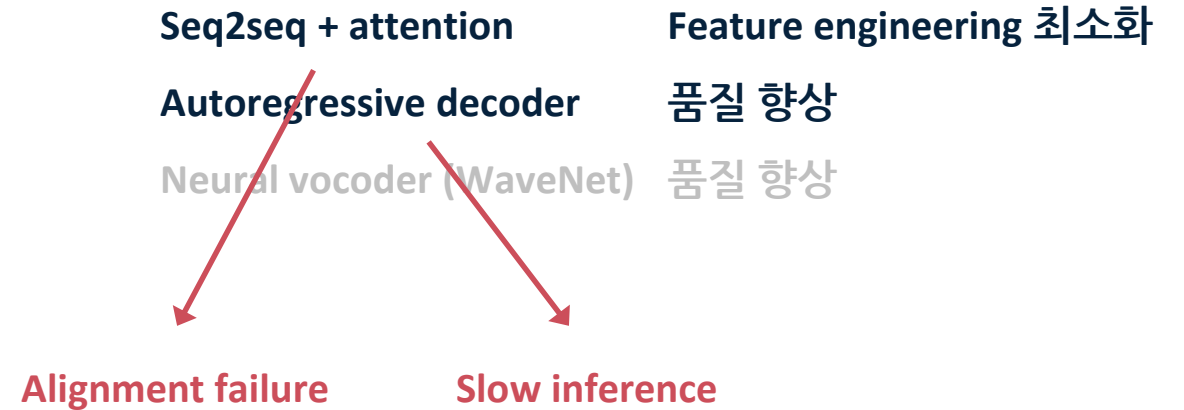
## Summary

### End-to-end speech synthesis

- Seq2seq model



### Tacotron 2



# Acoustic model

## Non-autoregressive TTS: FastSpeech 2

FASTSPEECH 2: FAST AND HIGH-QUALITY END-TO-END TEXT TO SPEECH

Yi Ren<sup>1\*</sup>, Chenxu Hu<sup>1\*</sup>, Xu Tan<sup>2</sup>, Tao Qin<sup>2</sup>, Sheng Zhao<sup>3</sup>, Zhou Zhao<sup>1†</sup>, Tie-Yan Liu<sup>2</sup>

<sup>1</sup>Zhejiang University  
{rayeren, chenxuhu, zhaozhou}@zju.edu.cn

<sup>2</sup>Microsoft Research Asia  
{xuta, taoqin, tyliu}@microsoft.com

<sup>3</sup>Microsoft Azure Speech  
Sheng.Zhao@microsoft.com

ABSTRACT

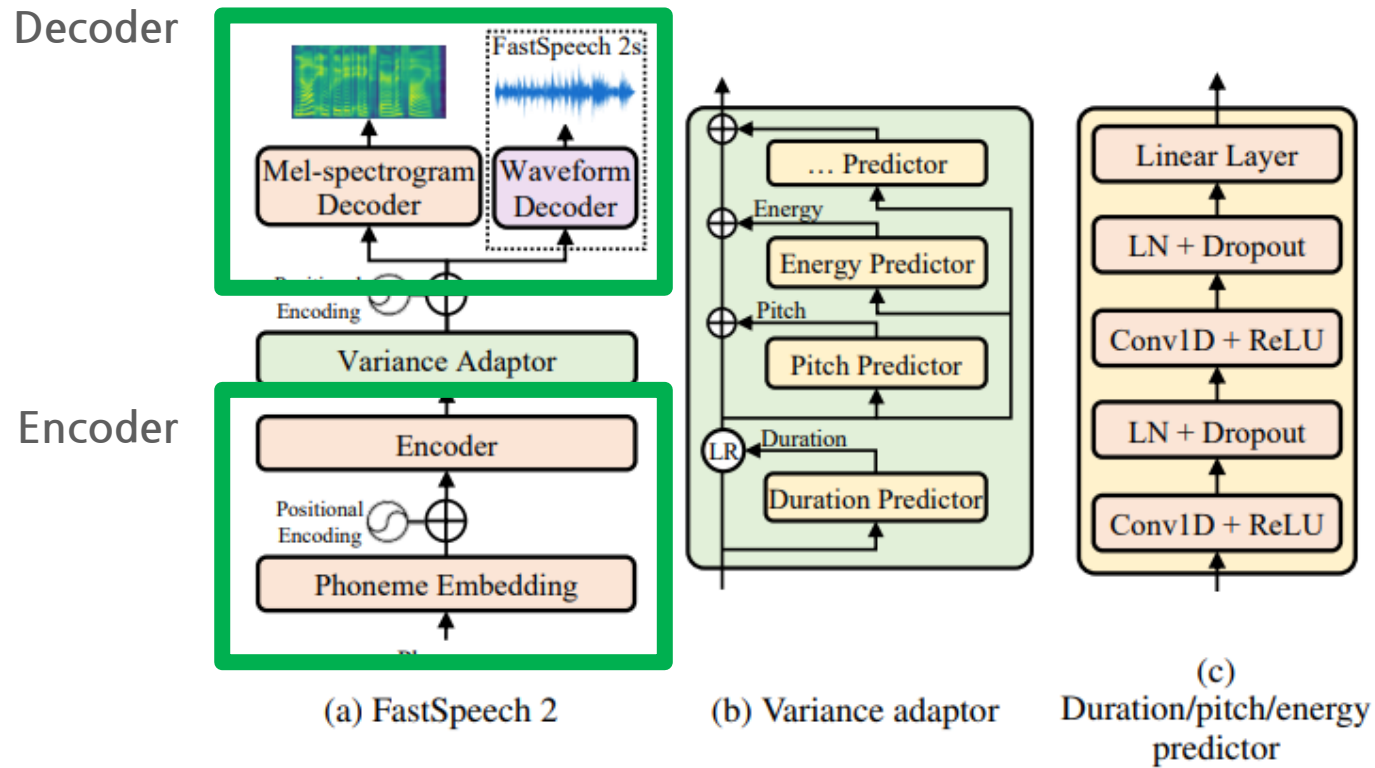
Non-autoregressive text to speech (TTS) models such as FastSpeech (Ren et al., 2019) can synthesize speech significantly faster than previous autoregressive models with comparable quality. The training of FastSpeech model relies on an autoregressive teacher model for duration prediction (to provide more information as input) and knowledge distillation (to simplify the data distribution in output), which can ease the one-to-many mapping problem (i.e., multiple speech variations correspond to the same text) in TTS. However, FastSpeech has several disadvantages: 1) the teacher-student distillation pipeline is complicated and time-consuming, 2) the duration extracted from the teacher model is not accurate enough, and the target mel-spectrograms distilled from teacher model suffer from information loss due to data simplification, both of which limit the

voice quality. In this paper, we propose FastSpeech 2, which addresses the issues in FastSpeech and better solves the one-to-many mapping problem in TTS by 1) directly training the model with ground-truth target instead of the simplified output from teacher, and 2) introducing more variation information of speech (e.g., pitch, energy and more accurate duration) as conditional inputs. Specifi-

... take them as conditional inputs in training and use predicted values in inference. We further design FastSpeech 2s, which is the first attempt to directly generate speech waveform from text in parallel, enjoying the benefit of fully end-to-end inference. Experimental results show that 1) FastSpeech 2 achieves a 3x training speed-up over FastSpeech, and FastSpeech 2s enjoys even faster inference speed; 2) FastSpeech 2 and 2s outperform FastSpeech in voice quality, and FastSpeech 2 can even surpass autoregressive models. Audio samples are available at <https://speechresearch.github.io/fastspeech2/>.

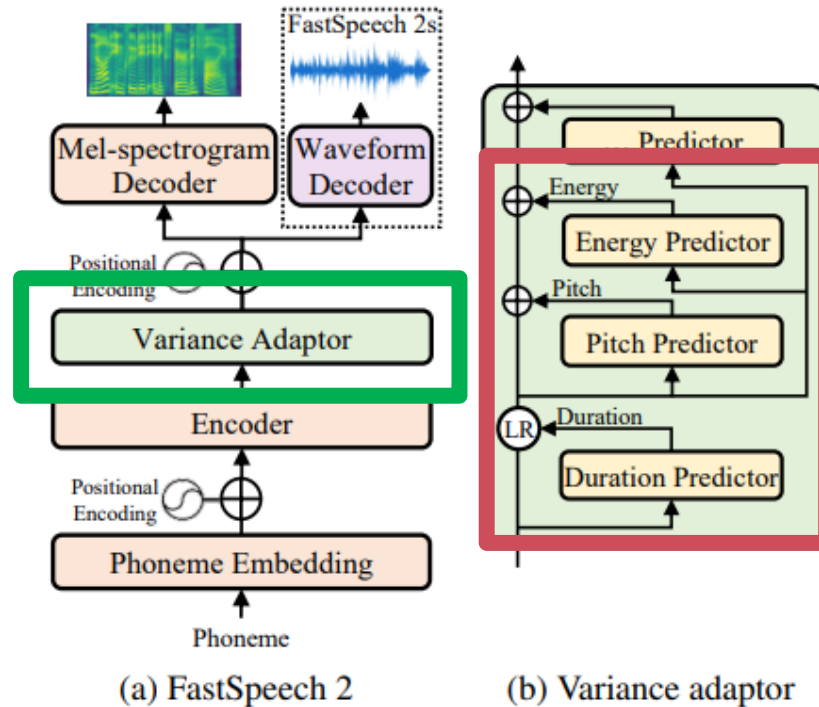
# Acoustic model

## Non-autoregressive TTS: FastSpeech 2



# Acoustic model

## Non-autoregressive TTS: FastSpeech 2



Transformer 기반의 encoder-decoder model

Variance adaptor: Controllability 제공

Duration predictor & Length regulator

Pitch regulator & Energy regulator

좀 비싸도 phoneme segmentation 하고  
Knowledge distillation 없이 학습하자!

대신 서비스에 맞게 다양한 기능 넣자!

# Acoustic model

## Non-autoregressive TTS: FastSpeech 2

Method	MOS
<i>GT</i>	4.30 ± 0.07
<i>GT (Mel + PWG)</i>	3.92 ± 0.08
<i>Tacotron 2 (Shen et al., 2018) (Mel + PWG)</i>	3.70 ± 0.08
<i>Transformer TTS (Li et al., 2019) (Mel + PWG)</i>	3.72 ± 0.07
<i>FastSpeech (Ren et al., 2019) (Mel + PWG)</i>	3.68 ± 0.09
<b><i>FastSpeech 2 (Mel + PWG)</i></b>	<b>3.83 ± 0.08</b>
<i>FastSpeech 2S</i>	3.71 ± 0.09

Method	Training Time (h)	Inference Speed (RTF)	Inference Speedup
<i>Transformer TTS (Li et al., 2019)</i>	38.64	$9.32 \times 10^{-1}$	/
<i>FastSpeech (Ren et al., 2019)</i>	53.12	$1.92 \times 10^{-2}$	48.5×
<b><i>FastSpeech 2</i></b>	<b>17.02</b>	$1.95 \times 10^{-2}$	<b>47.8×</b>
<i>FastSpeech 2S</i>	92.18	$1.80 \times 10^{-2}$	51.8×

V100 GPU 1장 기준

AR model (Tacotron, Transformer) 보다 품질도 좋고

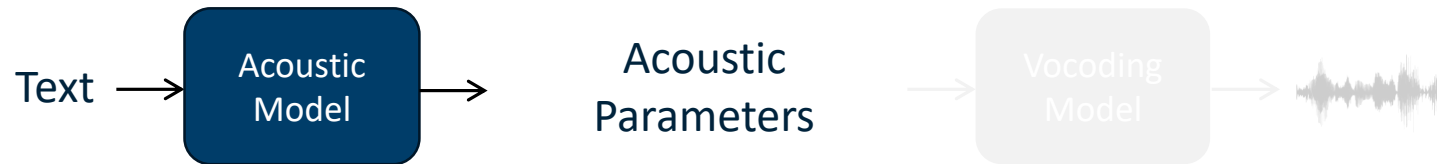
FastSpeech 하고 합성 속도도 비슷하면서

합성음 컨트롤이 가능함



# Acoustic model

## Summary



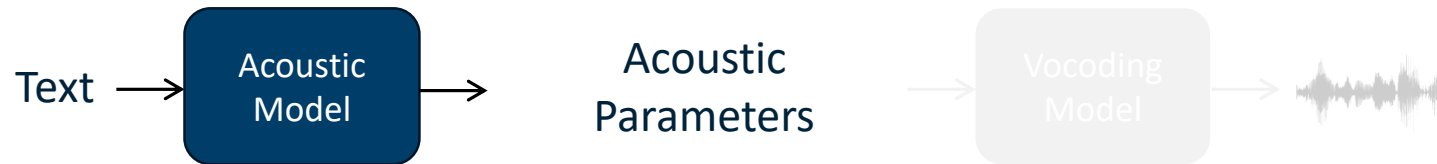
Estimating acoustic parameters from text inputs

## Statistical Parametric Speech Synthesis

가볍고, 빠르고, 안정적 but 품질이 아쉬움

# Acoustic model

## Summary



Estimating acoustic parameters from text inputs

## End-to-end Speech Synthesis

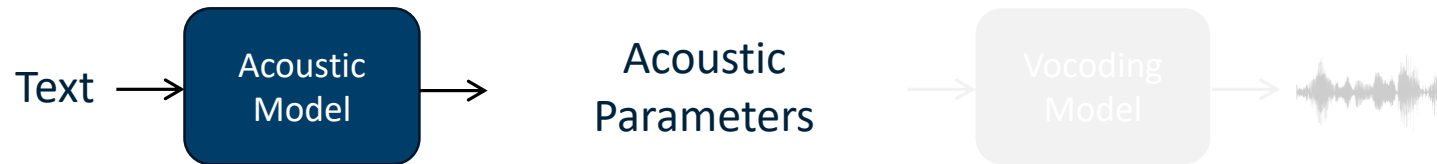
AR models (Tacotron, Transformer) with Attention Alignment

복잡한 Feature Engineering 최소화 하면서도 고품질의 음성을 만들 수 있음

but 느리고 안전성 떨어짐

# Acoustic model

## Summary



Estimating acoustic parameters from text inputs

## End-to-end Speech Synthesis

Non-AR models (FastSpeech 2) with External Duration Model

빠르고 안정적인 합성음을 만들 수 있음

음질은 Best-quality 일까?

# Acoustic model

읽어봅시다

## #1: Flow-based acoustic model

---

### Glow-TTS: A Generative Flow for Text-to-Speech via Monotonic Alignment Search

---

**Jaehyeon Kim**  
Kakao Enterprise  
jay.xyz@kakaenterprise.com

**Jungil Kong**  
Kakao Enterprise  
henry.k@kakaenterprise.com

**Sungwon Kim**  
Data Science & AI Lab.  
Seoul National University  
ksw0306@snu.ac.kr

**Sungroh Yoon\***  
Data Science & AI Lab.  
Seoul National University  
sryoon@snu.ac.kr

### Abstract

Recently, text-to-speech (TTS) models such as FastSpeech and ParaNet have been proposed to generate mel-spectrograms from text in parallel. Despite the advantage, the parallel TTS models cannot be trained without guidance from autoregressive TTS models as their external aligners. In this work, we propose Glow-TTS, a flow-based generative model for parallel TTS that does not require any external aligner. By combining the properties of flows and dynamic programming, the proposed model searches for the most probable monotonic alignment between text and the latent representation of speech on its own. We demonstrate that enforcing hard monotonic alignments enables robust TTS, which generalizes to long utterances, and employing generative flows enables fast, diverse, and controllable speech synthesis. Glow-TTS obtains an order-of-magnitude speed-up over the autoregressive model, Tacotron 2, at synthesis with comparable speech quality. We further show that our model can be easily extended to a multi-speaker setting.

<https://jaywalnut310.github.io/glow-tts-demo/index.html>

# Acoustic model

읽어봅시다

## #2: Diffusion-based acoustic model

---

### Grad-TTS: A Diffusion Probabilistic Model for Text-to-Speech

---

Vadim Popov<sup>\*1</sup> Ivan Vovk<sup>\*12</sup> Vladimir Gogoryan<sup>12</sup> Tasnima Sadekova<sup>1</sup> Mikhail Kudinov<sup>1</sup>

<sup>\*</sup>Equal contribution <sup>1</sup>Huawei Noah's Ark Lab, Moscow, Russia <sup>2</sup>Higher School of Economics, Moscow, Russia. Correspondence to: Vadim Popov <vadim.popov@huawei.com>, Ivan Vovk <vovk.ivan@huawei.com>.

#### Abstract

Recently, denoising diffusion probabilistic models and generative score matching have shown high potential in modelling complex data distributions while stochastic calculus has provided a unified point of view on these techniques allowing for flexible inference schemes. In this paper we introduce Grad-TTS, a novel text-to-speech model with score-based decoder producing mel-spectrograms by gradually transforming noise predicted by encoder and aligned with text input by means of Monotonic Alignment Search. The framework of stochastic differential equations helps us to generalize conventional diffusion probabilistic models to the case of reconstructing data from noise with different parameters and allows to make this reconstruction flexible by explicitly controlling trade-off between sound quality and inference speed. Subjective human evaluation shows that Grad-TTS is competitive with state-of-the-art text-to-speech approaches in terms of Mean Opinion Score.

<https://grad-tts.github.io/>

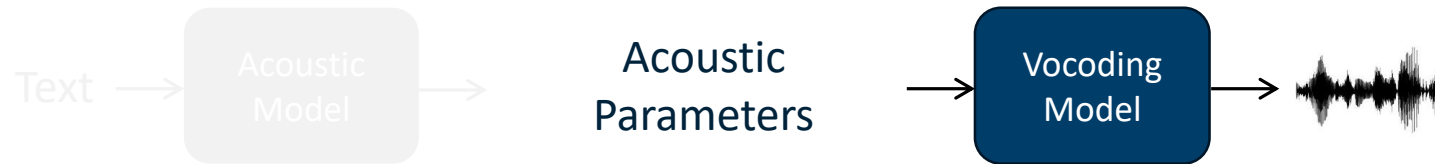
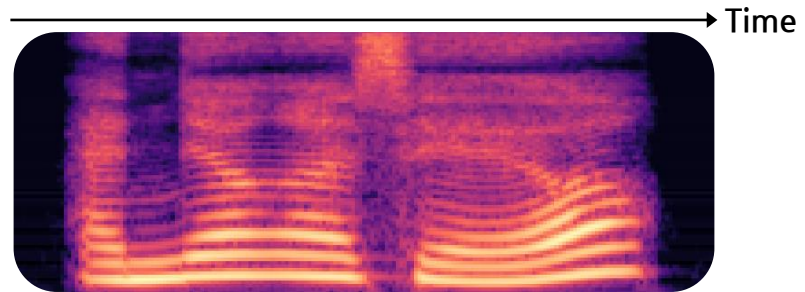
# Speech synthesis and its applications

---

1. Speech analysis: Mel-spectrogram
2. Acoustic models: From text to acoustic parameters
3. **Vocoder: From acoustic parameters to speech**
4. Fully end-to-end speech synthesis
5. Applications

# Vocoder

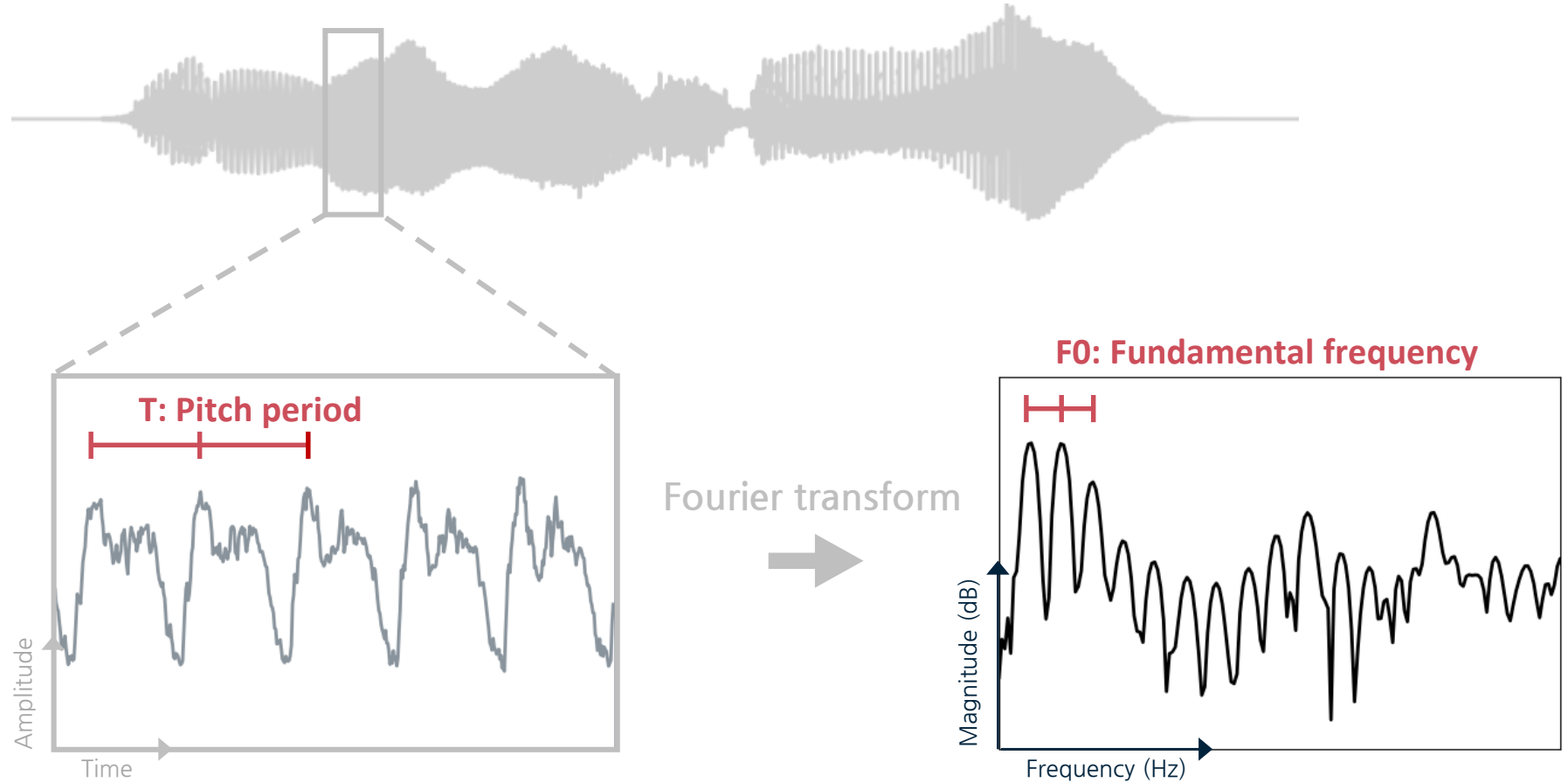
Generating speech signals from acoustic parameters



Estimating speech signals from acoustic parameters

# How do we produce speech?

Recall: Speech waveform

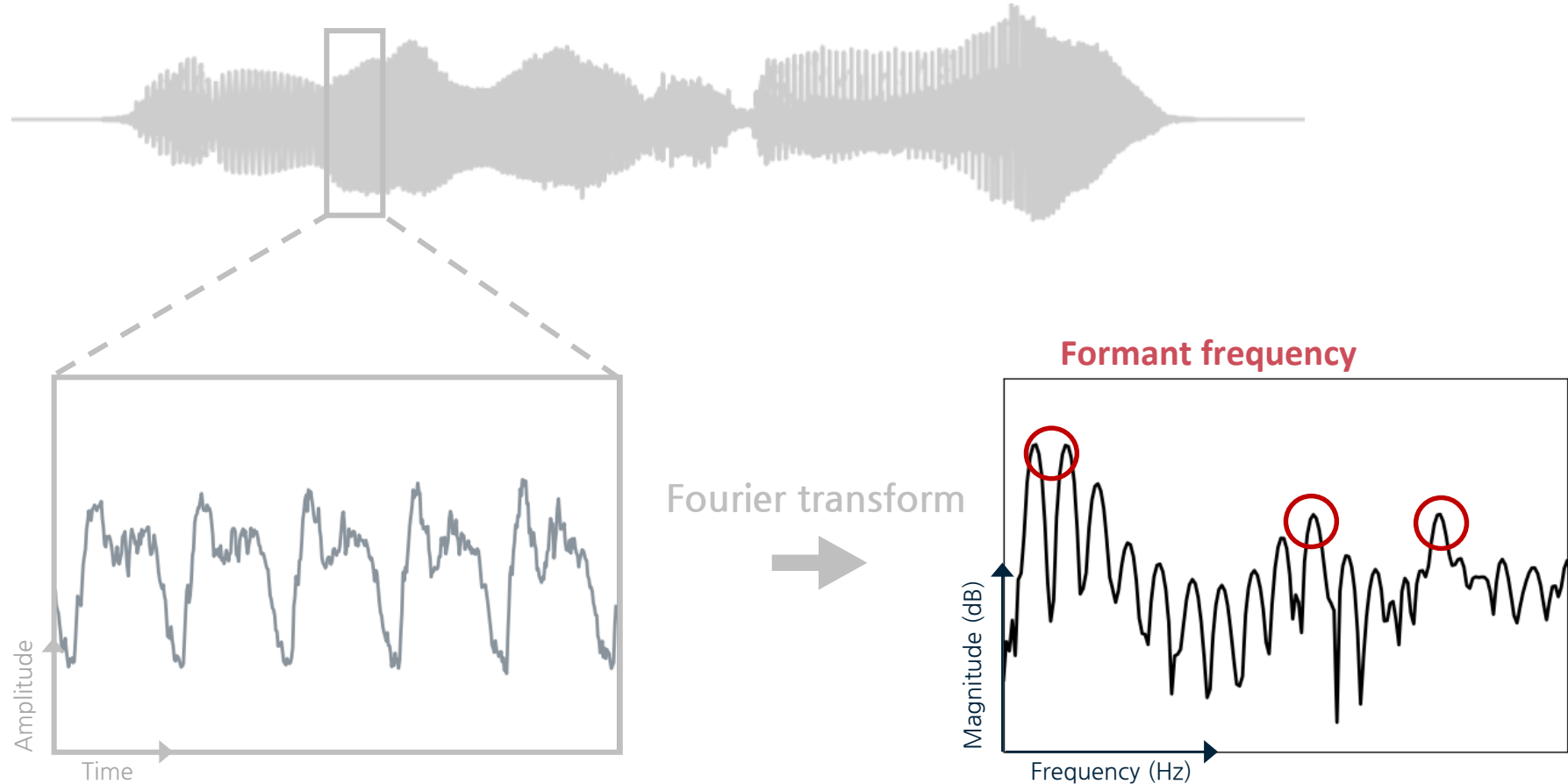


**F0**의 높낮이에 따라 목소리의 톤이 결정됩니다 (아↘아기)



# How do we produce speech?

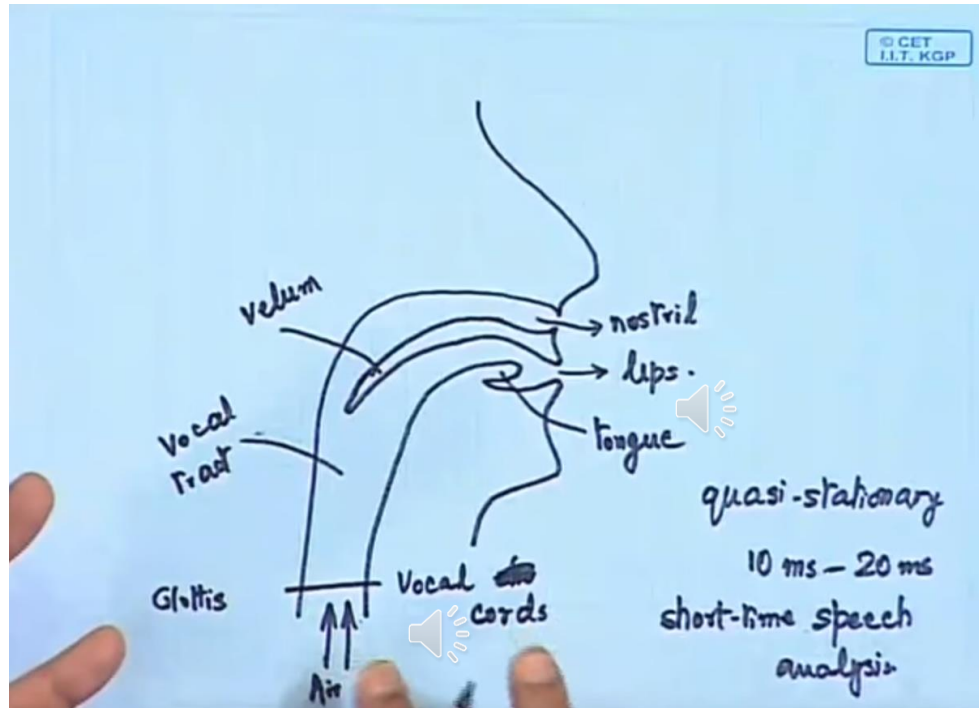
Recall: Speech waveform



**Formant frequency** 위치에 따라 **발음**이 결정됩니다 (아/에/이/오/우)

# How do we produce speech?

## Speech production model



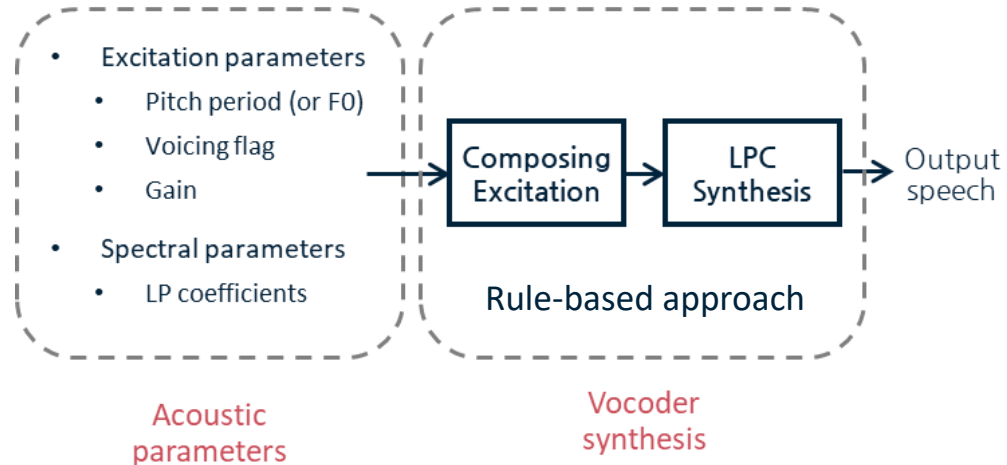
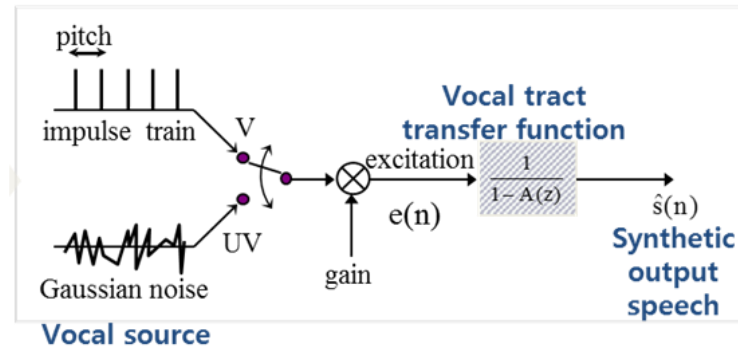
[https://www.youtube.com/watch?v=X\\_JvfZiGEek](https://www.youtube.com/watch?v=X_JvfZiGEek)

- Lung
  - Power supply
- Vocal source
  - Voiced sound : quasi-periodic
  - Unvoiced sound : noisy
- Vocal tract filter
  - Shaping voice color

Source → Filter → Speech

# Vocoder = Voice + Coder

## Parametric approach

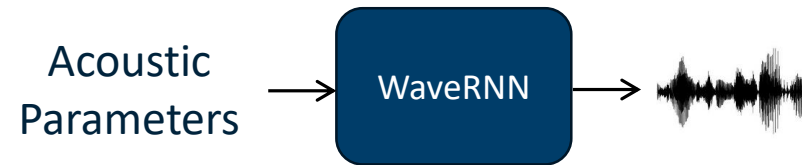


## Limitations 😞

- Feature engineering
- Synthetic quality

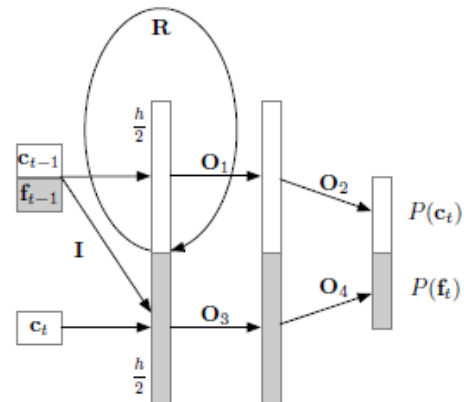
# Neural vocoder

Generating speech signals from acoustic parameters



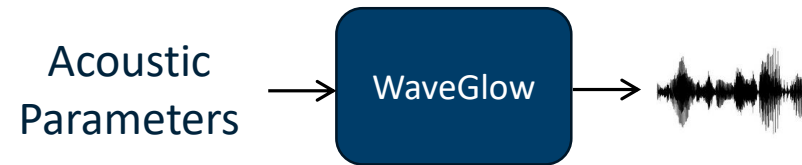
What is the main model?

WaveRNN based on the RNN model



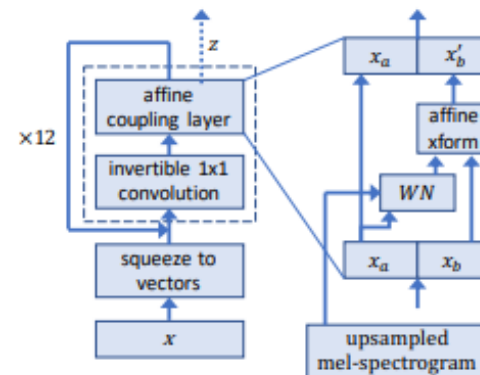
# Neural vocoder

Generating speech signals from acoustic parameters



What is the main model?

WaveGlow based on the Flow model



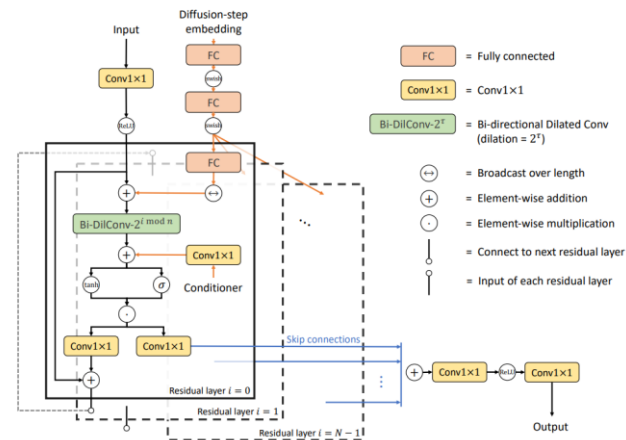
# Neural vocoder

Generating speech signals from acoustic parameters



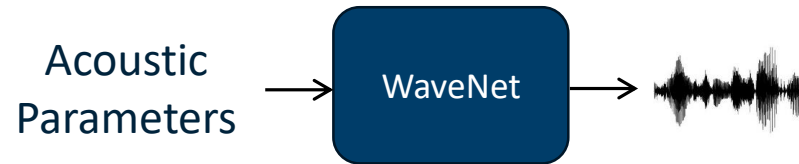
What is the main model?

DiffWave based on the Diffusion model



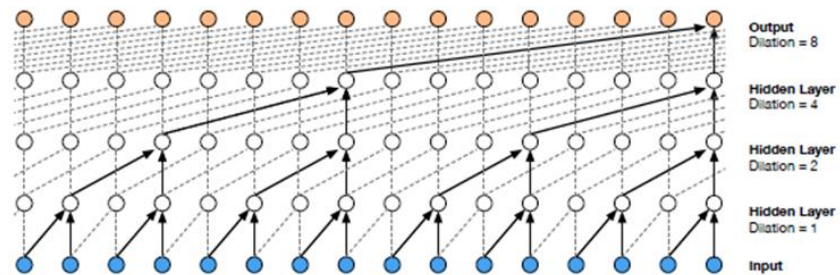
# Neural vocoder

## WaveNet synthesis



What is the main model?

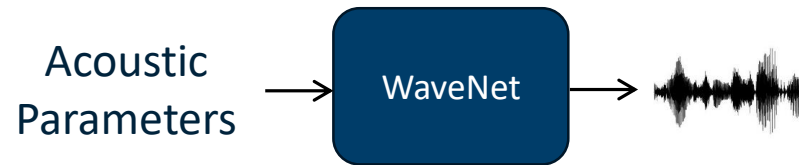
WaveNet based on the CNN model



$$p(\mathbf{x}|\mathbf{h}) = \prod_{t=1}^T p(x_t|x_1, \dots, x_{t-1}, \mathbf{h})$$
$$\mathbf{z} = \tanh(W_{f,k} * \mathbf{x} + \mathbf{V}_{f,k}^T \mathbf{h}) \odot \delta(W_{g,k} * \mathbf{x} + \mathbf{V}_{g,k}^T \mathbf{h})$$

# Neural vocoder

## WaveNet synthesis



What is the main model?

WaveNet based on the CNN model

Estimating the current sample from the previous samples  
We define this method as **autoregressive** vocoding model

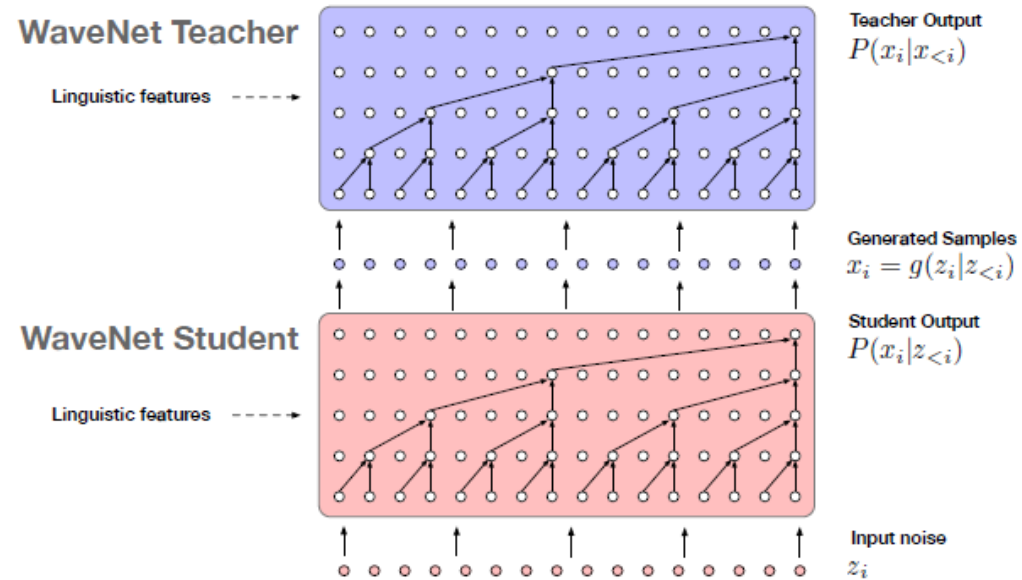
WaveNet generates high-quality synthetic speech  
However, it takes about **5 minutes** to generate **1 sec audio**





# Neural vocoder

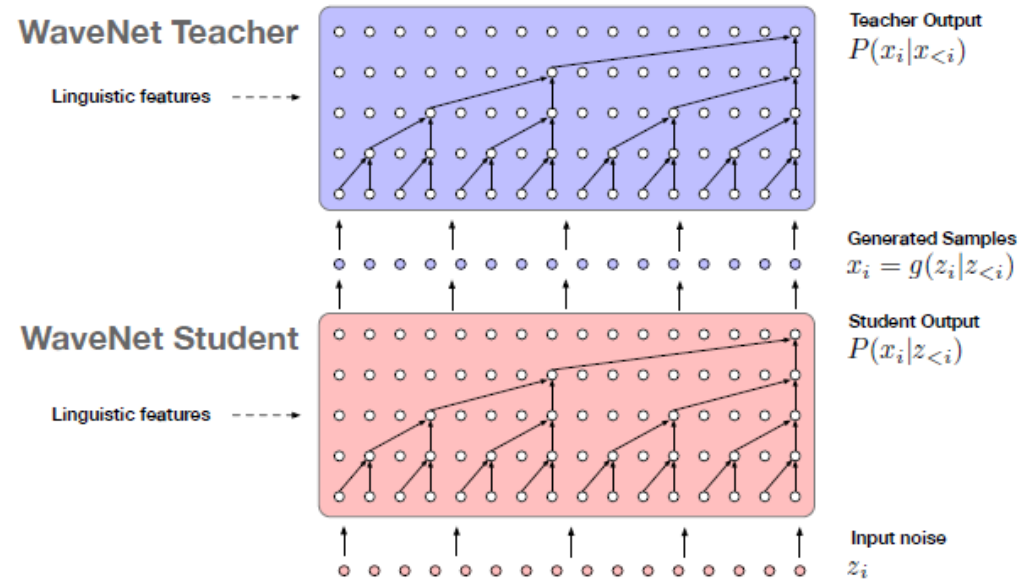
## Parallel WaveNet synthesis



One of the alternative method to address WaveNet's slow inference speed is the non-autoregressive **Parallel WaveNet**

# Neural vocoder

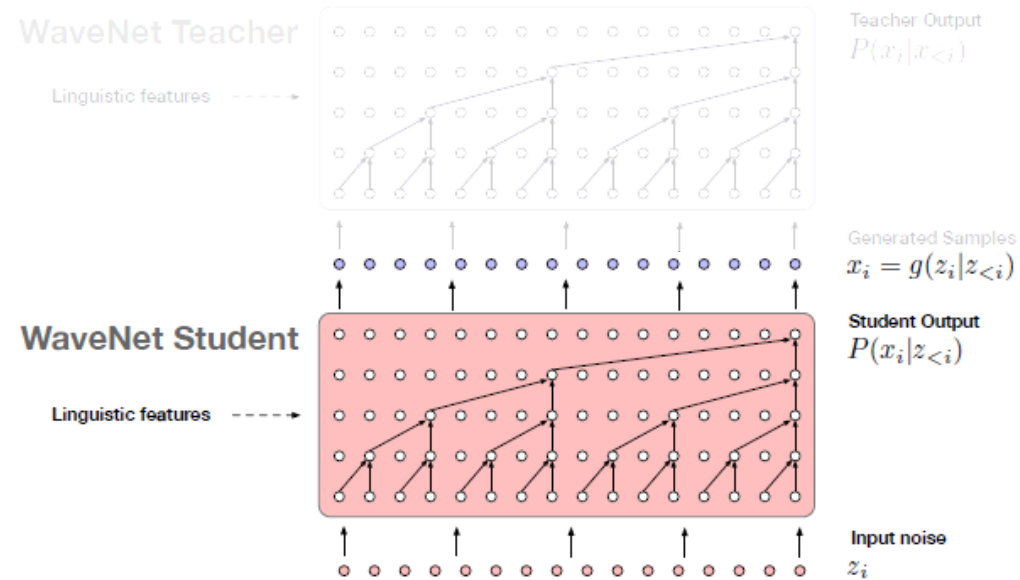
## Parallel WaveNet synthesis



Non-autoregressive Parallel WaveNet (=student) is trained to learn the distribution of the autoregressive WaveNet (=teacher)

# Neural vocoder

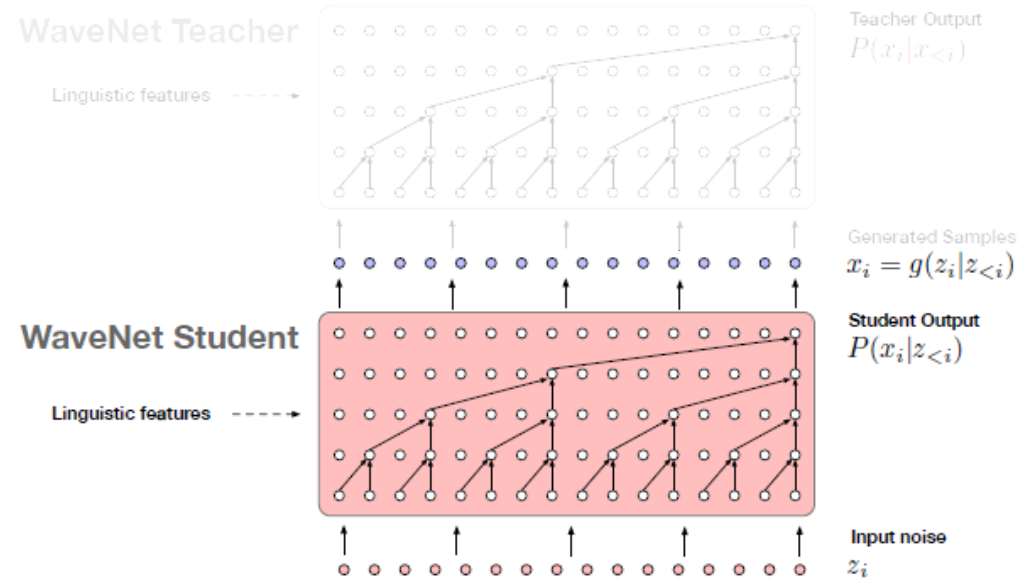
## Parallel WaveNet synthesis



Non-autoregressive Parallel WaveNet doesn't require the previous samples  
Its inference speed is unlimited  
(it takes about 0.02 sec to generate 1 sec audio)

# Neural vocoder

## Parallel WaveNet synthesis



There remain problems in the difficult training method...

# Neural vocoder

## Parallel WaveNet synthesis

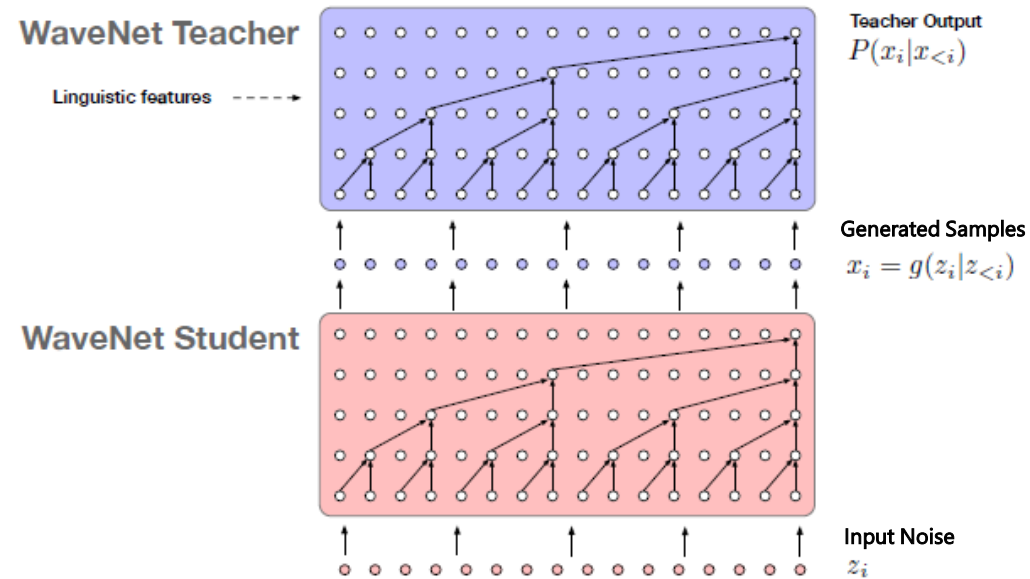
### PARALLEL WAVEGAN: A FAST WAVEFORM GENERATION MODEL BASED ON GENERATIVE ADVERSARIAL NETWORKS WITH MULTI-RESOLUTION SPECTROGRAM

#### ABSTRACT

We propose Parallel WaveGAN, a distillation-free, fast, and small-footprint waveform generation method using a generative adversarial network. In the proposed method, a non-autoregressive WaveNet is trained by jointly optimizing multi-resolution spectrogram and adversarial loss functions, which can effectively capture the time-frequency distribution of the realistic speech waveform. As our method does not require density distillation used in the conventional teacher-student framework, the entire model can be easily trained. Furthermore, our model is able to generate high-fidelity speech even with its compact architecture. In particular, the proposed Parallel WaveGAN has only 1.44 M parameters and can generate 24 kHz speech waveform 28.68 times faster than real-time on a single GPU environment. Perceptual listening test results verify that our proposed method achieves 4.16 mean opinion score within a Transformer-based text-to-speech framework, which is comparative to the best distillation-based Parallel WaveNet system.

# Neural vocoder: Parallel WaveGAN

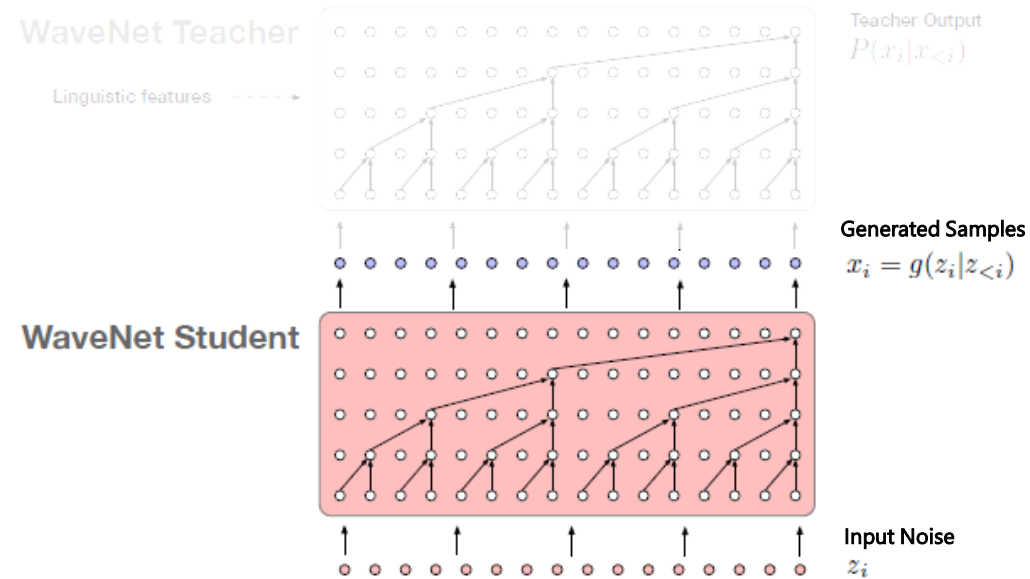
1. Removed the teacher-student distillation process



# Neural vocoder: Parallel WaveGAN

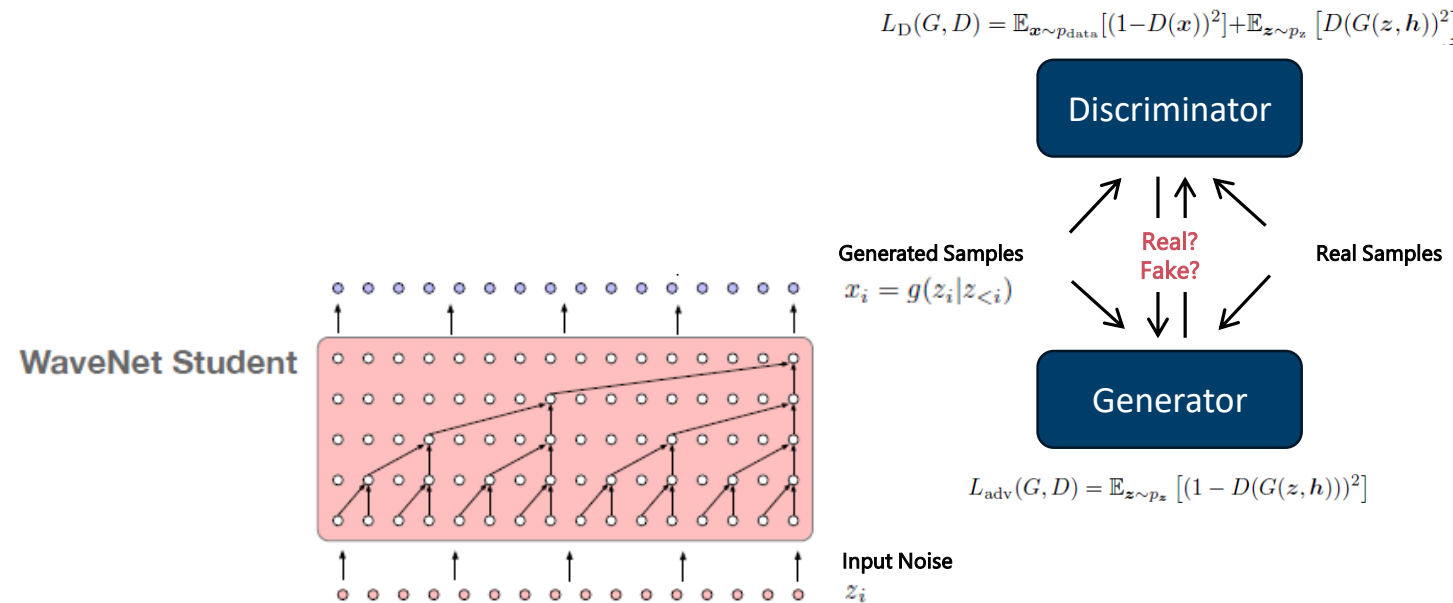
1. Removed the teacher-student distillation process

→ Entire model can be “easily” trained



# Neural vocoder: Parallel WaveGAN

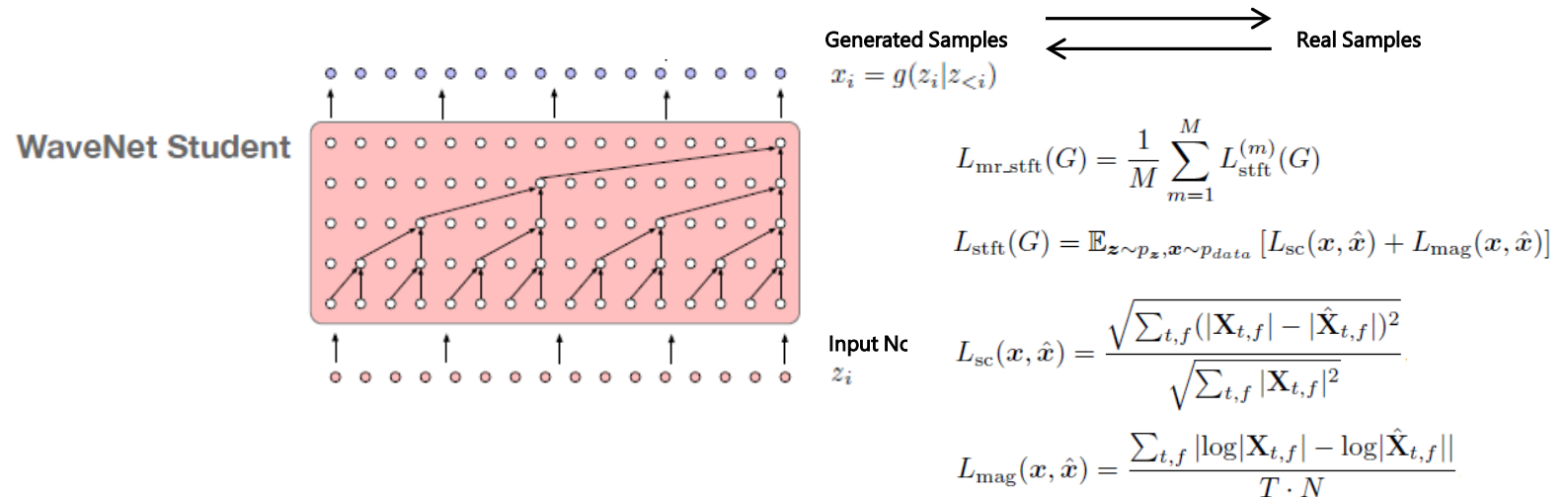
1. Removed the teacher-student distillation process
2. Improved synthetic quality by using the adversarial training method





# Neural vocoder: Parallel WaveGAN

1. Removed the teacher-student distillation process
2. Improved synthetic quality by using the adversarial training method
3. Further improved its quality by introducing the multi-resolution STFT loss



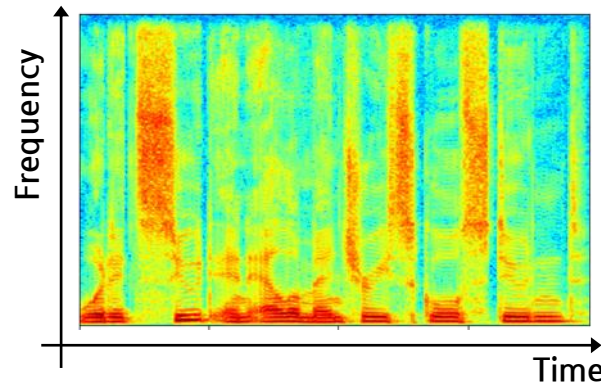
# Neural vocoder: Parallel WaveGAN

1. Removed the teacher-student distillation process
2. Improved synthetic quality by using the adversarial training method
3. Further improved its quality by introducing the multi-resolution **STFT** loss



STFT (short-time Fourier transform)?

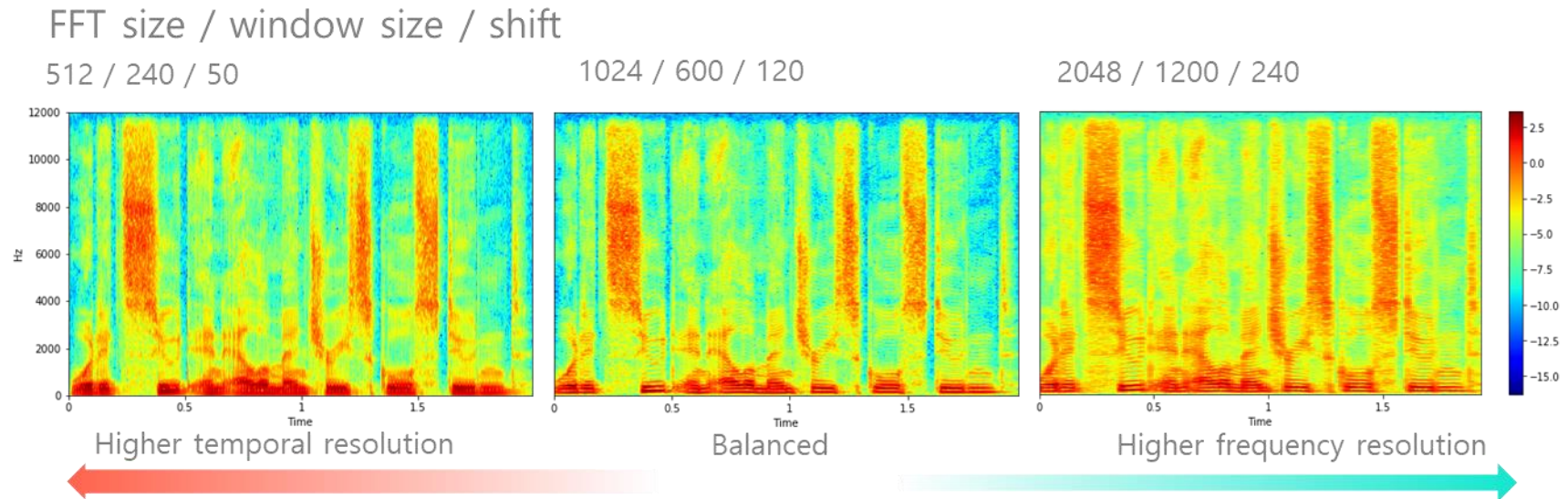
Time-frequency representation of speech signal



# Neural vocoder: Parallel WaveGAN

1. Removed the teacher-student distillation process
2. Improved synthetic quality by using the adversarial training method
3. Further improved its quality by introducing the **multi-resolution STFT loss**

STFT is calculated in different T/F resolutions

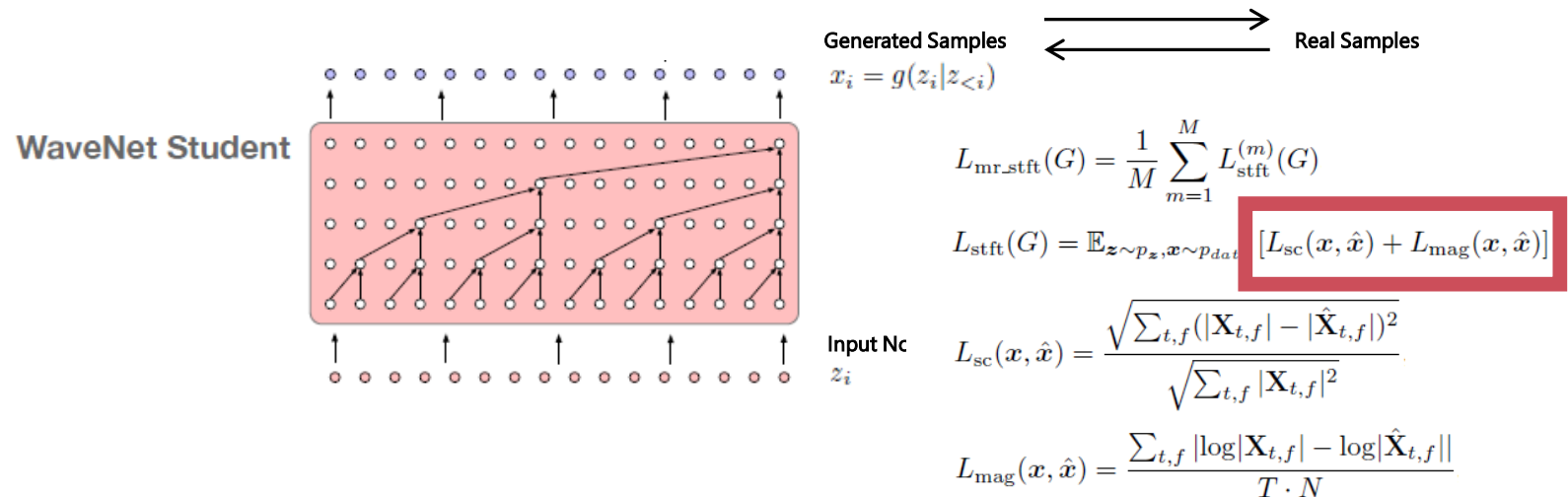


# Neural vocoder: Parallel WaveGAN

1. Removed the teacher-student distillation process
2. Improved synthetic quality by using the adversarial training method
3. Further improved its quality by introducing the **multi-resolution STFT loss**

STFT is calculated in different T/F resolutions

There are **two** loss functions



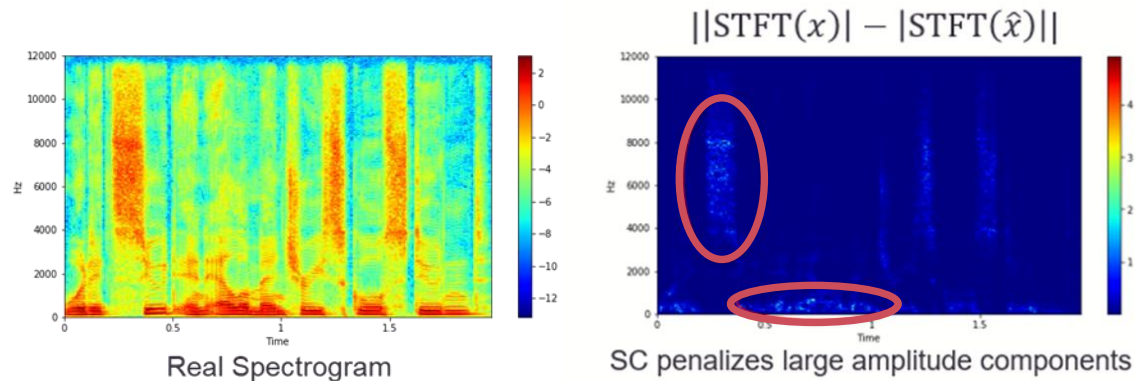
# Neural vocoder: Parallel WaveGAN

1. Removed the teacher-student distillation process
2. Improved synthetic quality by using the adversarial training method
3. Further improved its quality by introducing the **multi-resolution STFT loss**

STFT is calculated in different T/F resolutions

There are two loss functions

One penalizes **large energy** components



$$L_{\text{sc}}(x, \hat{x}) = \frac{\sqrt{\sum_{t,f} (|\mathbf{X}_{t,f}| - |\hat{\mathbf{X}}_{t,f}|)^2}}{\sqrt{\sum_{t,f} |\mathbf{X}_{t,f}|^2}}$$

# Neural vocoder: Parallel WaveGAN

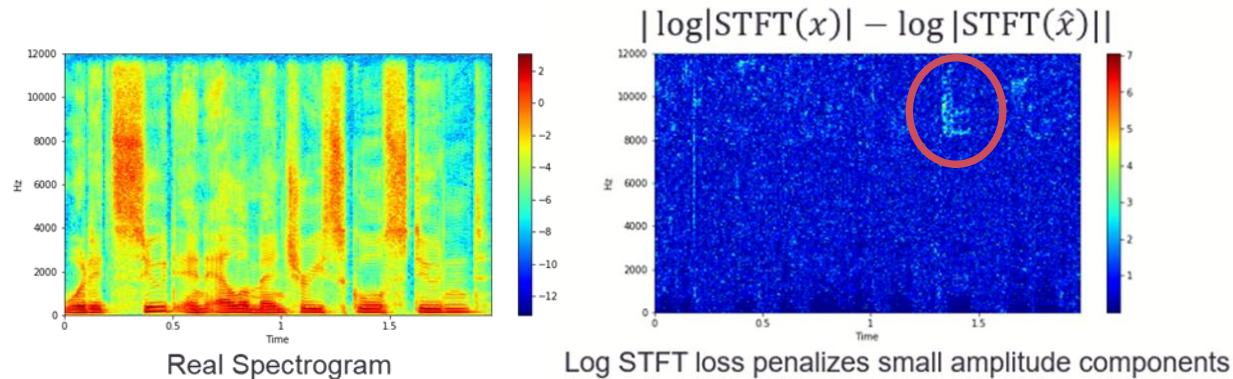
1. Removed the teacher-student distillation process
2. Improved synthetic quality by using the adversarial training method
3. Further improved its quality by introducing the **multi-resolution STFT loss**

STFT is calculated in different T/F resolutions

There are two loss functions

One penalizes **large energy** components

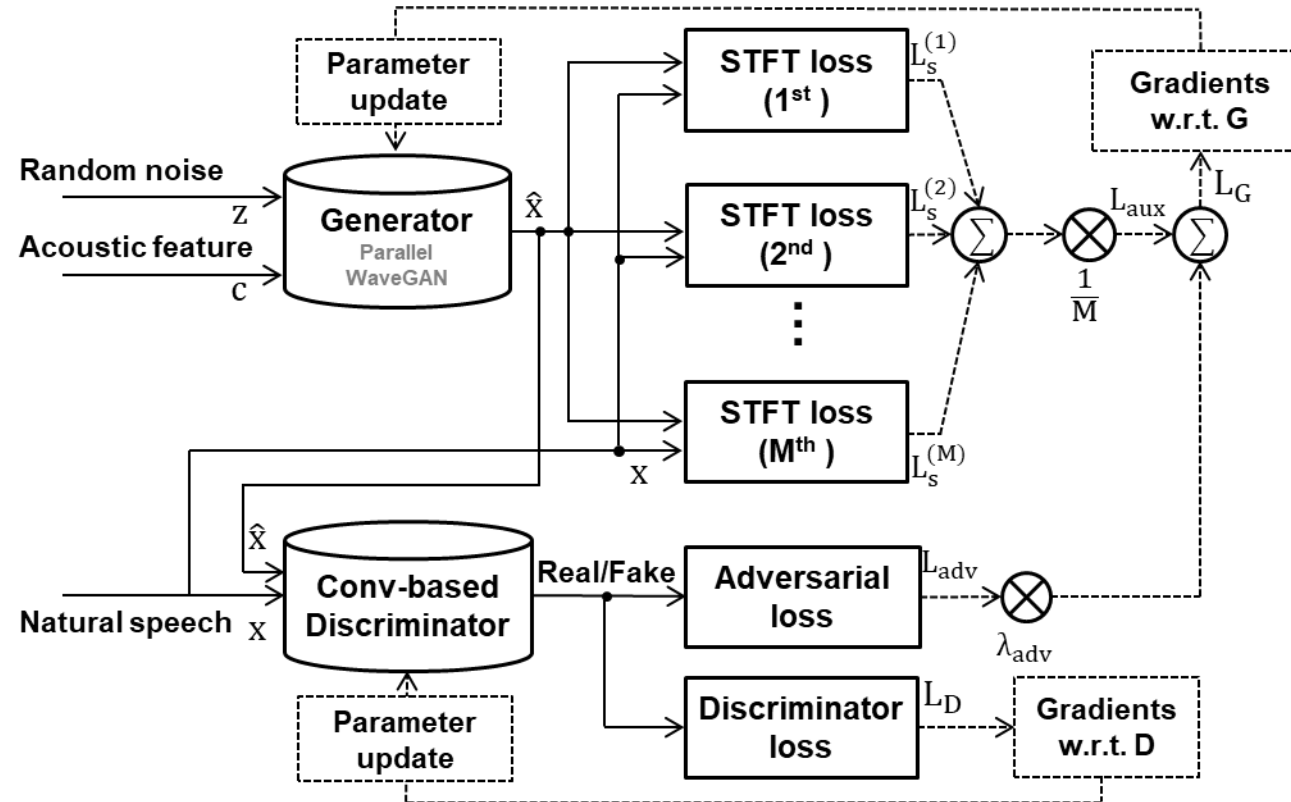
The other penalizes **small energy** components



$$L_{\text{mag}}(x, \hat{x}) = \frac{\sum_{t,f} |\log|X_{t,f}| - \log|\hat{X}_{t,f}||}{T \cdot N}$$

# Neural vocoder: Parallel WaveGAN

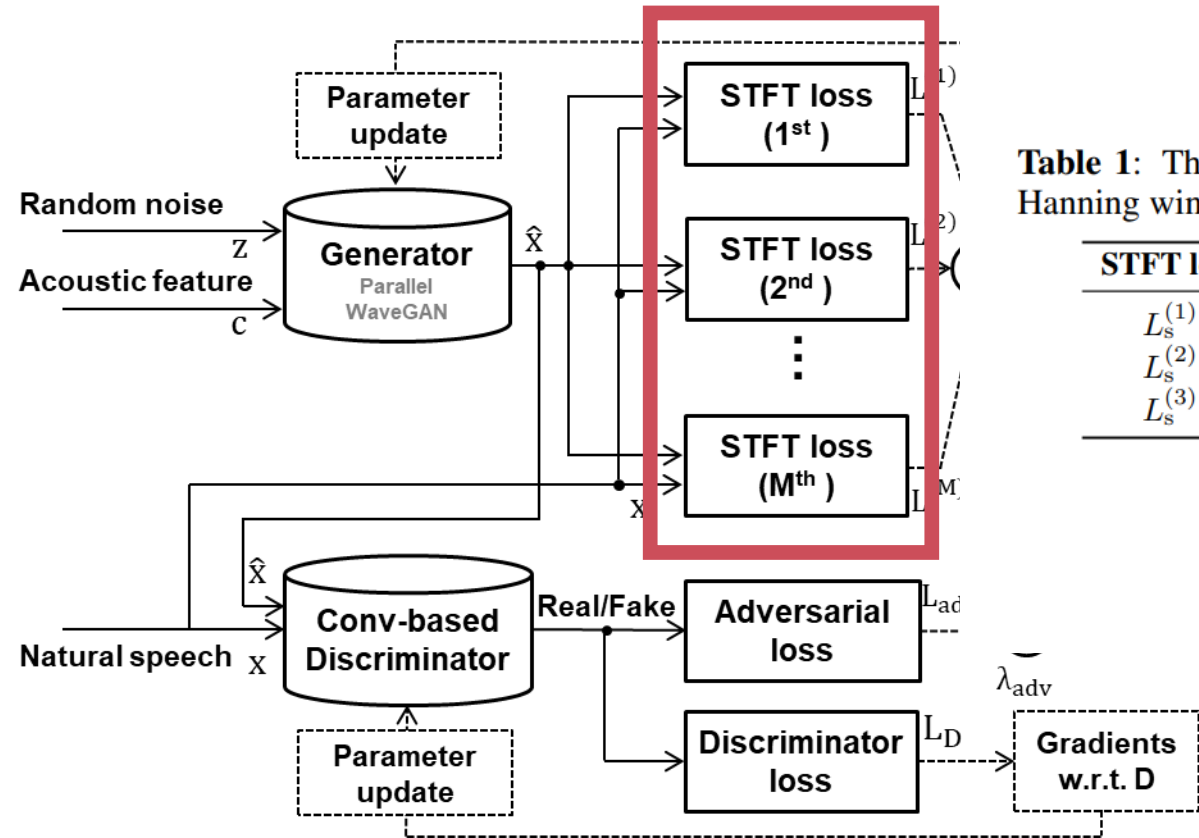
## Training method





# Neural vocoder: Parallel WaveGAN

## Training method



**Table 1:** The details of the multi-resolution STFT loss. A Hanning window was applied before the FFT process.

STFT loss	FFT size	Window size	Frame shift
$L_s^{(1)}$	1024	600 (25 ms)	120 (5 ms)
$L_s^{(2)}$	2048	1200 (50 ms)	240 (10 ms)
$L_s^{(3)}$	512	240 (10 ms)	50 ( $\approx$ 2 ms)



# Neural vocoder: Parallel WaveGAN

## Parallel WaveNet synthesis

### PARALLEL WAVEGAN: A FAST WAVEFORM GENERATION MODEL BASED ON GENERATIVE ADVERSARIAL NETWORKS WITH MULTI-RESOLUTION SPECTROGRAM

#### ABSTRACT

We propose Parallel WaveGAN, a distillation-free, fast, and small-footprint waveform generation method using a generative adversarial network. In the proposed method, a non-autoregressive WaveNet is trained by jointly optimizing multi-resolution spectrogram and adversarial loss functions, which can effectively capture the time-frequency distribution of the realistic speech waveform. As our method does not require density distillation used in the conventional teacher-student framework, the entire model can be easily trained. Furthermore, our model is able to generate high-fidelity speech even with its compact architecture. In particular, the proposed Parallel WaveGAN has only 1.44 M parameters and can generate 24 kHz speech waveform 28.68 times faster than real-time on a single GPU environment. Perceptual listening test results verify that our proposed method achieves 4.16 mean opinion score within a Transformer-based text-to-speech framework, which is comparative to the best distillation-based Parallel WaveNet system.

# Neural vocoder: Parallel WaveGAN

## Evaluation results

**Table 2:** The inference speed and the MOS results with 95% confidence intervals: Acoustic features extracted from the recorded speech signal were used to compose the input auxiliary features. The evaluation was conducted on a server with a single NVIDIA Tesla V100 GPU. Note that the inference speed  $k$  means that the system was able to generate waveforms  $k$  times faster than real-time.

System index	Model	KLD-based distillation	STFT loss	Adversarial loss	Number of layers	Model size	Inference speed	MOS
System 1	WaveNet	-	-	-	24	3.81 M	$0.32 \times 10^{-2}$	3.61±0.12
System 2	ClariNet	Yes	$L_s^{(1)}$	-	60	2.78 M	14.62	3.88±0.11
System 3	ClariNet	Yes	$L_s^{(1)} + L_s^{(2)} + L_s^{(3)}$	-	60	2.78 M	14.62	4.21±0.09
System 4	ClariNet	Yes	$L_s^{(1)} + L_s^{(2)} + L_s^{(3)}$	Yes	60	2.78 M	14.62	4.21±0.09
System 5	Parallel WaveGAN	-	$L_s^{(1)}$	Yes	30	1.44 M	28.68	4.36±0.07
System 6	Parallel WaveGAN	-	$L_s^{(1)} + L_s^{(2)} + L_s^{(3)}$	Yes	30	1.44 M	28.68	4.06±0.10
System 7	Recording	-	-	-	-	-	-	4.46±0.08

**Table 3:** Training time comparison: All the experiments were conducted on a server with two NVIDIA Tesla V100 GPUs. Each vocoder model corresponds to System 1, 3, 4, and 6 described in Table 2, respectively. Note that the times for ClariNets include the training time for the teacher WaveNet.

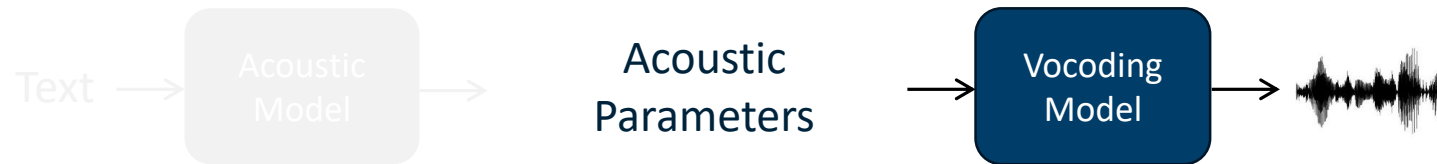
Model	Training time (days)
WaveNet	7.4
ClariNet	12.7
ClariNet-GAN	13.5
Parallel WaveGAN (ours)	2.8

**Table 4:** MOS results with 95% confidence intervals: Acoustic features generated from the Transformer TTS model were used to compose the input auxiliary features.

Model	MOS
Transformer + WaveNet	3.33±0.11
Transformer + ClariNet	4.00±0.10
Transformer + ClariNet-GAN	4.14±0.10
Transformer + Parallel WaveGAN (ours)	4.16±0.09
Recording	4.46±0.08

# Vocoder

## Summary



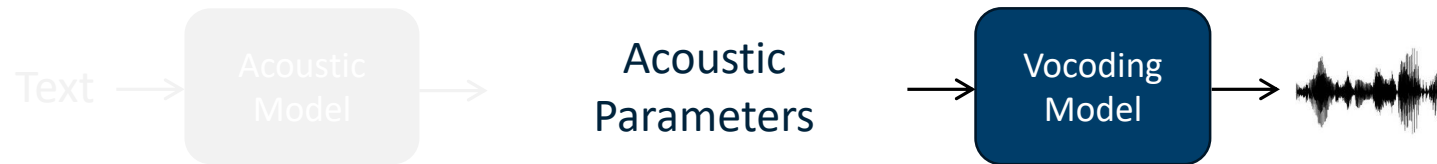
Estimating speech signals from acoustic parameters

Rule-based parametric vocoders

가볍고, 빠르고, 안정적 but 품질이 아쉬움

# Vocoder

## Summary



Estimating speech signals from acoustic parameters

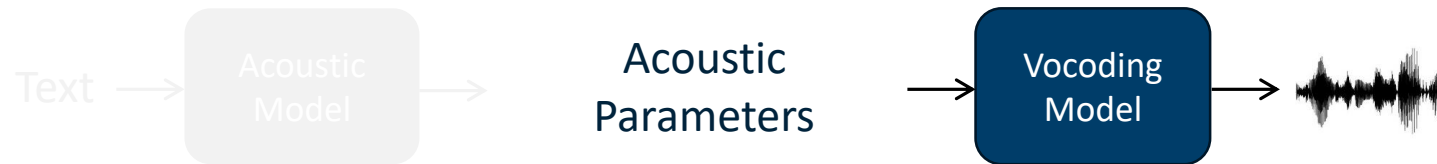
## Autoregressive (AR) neural vocoder

Domain-specific feature engineering 최소화 하면서도 고품질의 음성을 만들 수 있음

but 생성 속도가 느려도 너무 느림

# Vocoder

## Summary



Estimating speech signals from acoustic parameters

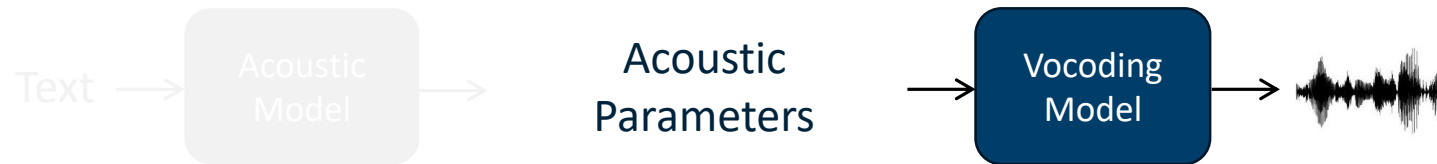
## Non-AR neural vocoder

Teacher-student paradigm 도입으로 보코더의 속도 이슈 해결

but 학습 과정이 복잡하고 합성음 품질이 아쉬워짐

# Vocoder

## Summary



Estimating speech signals from acoustic parameters

## Non-AR neural vocoder

Adversarial training 도입으로 속도 이슈와 학습 이슈를 모두 해결



# Neural vocoder

읽어봅시다

#1: HiFi-GAN

---

## HiFi-GAN: Generative Adversarial Networks for Efficient and High Fidelity Speech Synthesis

---

**Jungil Kong**  
Kakao Enterprise  
henry.k@kakaenterprise.com

**Jaehyeon Kim**  
Kakao Enterprise  
jay.xyz@kakaenterprise.com

**Jaekyoung Bae**  
Kakao Enterprise  
storm.b@kakaenterprise.com

### Abstract

Several recent work on speech synthesis have employed generative adversarial networks (GANs) to produce raw waveforms. Although such methods improve the sampling efficiency and memory usage, their sample quality has not yet reached that of autoregressive and flow-based generative models. In this work, we propose HiFi-GAN, which achieves both efficient and high-fidelity speech synthesis. As speech audio consists of sinusoidal signals with various periods, we demonstrate that modeling periodic patterns of an audio is crucial for enhancing sample quality. A subjective human evaluation (mean opinion score, MOS) of a single speaker dataset indicates that our proposed method demonstrates similarity to human quality while generating 22.05 kHz high-fidelity audio 167.9 times faster than real-time on a single V100 GPU. We further show the generality of HiFi-GAN to the mel-spectrogram inversion of unseen speakers and end-to-end speech synthesis. Finally, a small footprint version of HiFi-GAN generates samples 13.4 times faster than real-time on CPU with comparable quality to an autoregressive counterpart.

<https://github.com/jik876/hifi-gan>

# Neural vocoder

읽어봅시다

#2: BigVGAN

ABSTRACT

## BIGVGAN: A UNIVERSAL NEURAL VOCODER WITH LARGE-SCALE TRAINING

Sang-gil Lee<sup>1\*</sup> Wei Ping<sup>2†</sup>

Boris Ginsburg<sup>2</sup> Bryan Catanzaro<sup>2</sup> Sungroh Yoon<sup>1,3†</sup>

<sup>1</sup> Data Science & AI Lab, Seoul National University (SNU)

<sup>2</sup> NVIDIA

<sup>3</sup> AIIIS, ASRI, INMC, ISRC, NSI, and Interdisciplinary Program in AI, SNU

tkdrlf9202@snu.ac.kr wping@nvidia.com  
bginsburg@nvidia.com bcatanzaro@nvidia.com sryoon@snu.ac.kr

Despite recent progress in generative adversarial network (GAN)-based vocoders, where the model generates raw waveform conditioned on acoustic features, it is challenging to synthesize high-fidelity audio for numerous speakers across various recording environments. In this work, we present BigVGAN, a universal vocoder that generalizes well for various out-of-distribution scenarios without fine-tuning. We introduce periodic activation function and anti-aliased representation into the GAN generator, which brings the desired inductive bias for audio synthesis and significantly improves audio quality. In addition, we train our GAN vocoder at the largest scale up to 112M parameters, which is unprecedented in the literature. We identify and address the failure modes in large-scale GAN training for audio, while maintaining high-fidelity output without over-regularization. Our BigVGAN, trained only on clean speech (LibriTTS), achieves the state-of-the-art performance for various zero-shot (out-of-distribution) conditions, including unseen speakers, languages, recording environments, singing voices, music, and instrumental audio. <sup>1</sup> We release our code and model at: <https://github.com/NVIDIA/BigVGAN>.

<https://github.com/NVIDIA/BigVGAN>



# Speech synthesis and its applications

---

1. Speech analysis: Mel-spectrogram
2. Acoustic models: From text to acoustic parameters
3. Vocoder: From acoustic parameters to speech
- 4. Fully end-to-end speech synthesis**
5. Applications

# Fully end-to-end speech synthesis

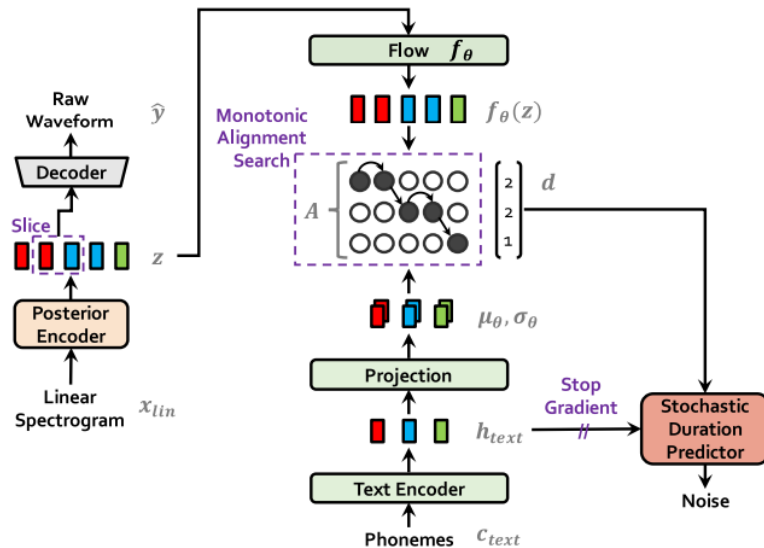
## VITS

---

### Conditional Variational Autoencoder with Adversarial Learning for End-to-End Text-to-Speech

---

Jaehyeon Kim<sup>1</sup> Jungil Kong<sup>1</sup> Juhee Son<sup>1,2</sup>



### Abstract

Several recent end-to-end text-to-speech (TTS) models enabling single-stage training and parallel sampling have been proposed, but their sample quality does not match that of two-stage TTS systems. In this work, we present a parallel end-to-end TTS method that generates more natural sounding audio than current two-stage models. Our method adopts variational inference augmented with normalizing flows and an adversarial training process, which improves the expressive power of generative modeling. We also propose a stochastic duration predictor to synthesize speech with diverse rhythms from input text. With the uncertainty modeling over latent variables and the stochastic duration predictor, our method expresses the natural one-to-many relationship in which a text input can be spoken in multiple ways with different pitches and rhythms. A subjective human evaluation (mean opinion score, or MOS) on the LJ Speech, a single speaker dataset, shows that our method outperforms the best publicly available TTS systems and achieves a MOS comparable to ground truth.

<sup>1</sup>Kakao Enterprise, Seongnam-si, Gyeonggi-do, Republic of Korea <sup>2</sup>School of Computing, KAIST, Daejeon, Republic of Korea. Correspondence to: Jaehyeon Kim <jay.xyz@kakaenterprise.com>.

# Exposure bias problem

Mismatch between training and inference processes



Training: Acoustic model

# Exposure bias problem

Mismatch between training and inference processes



# Exposure bias problem

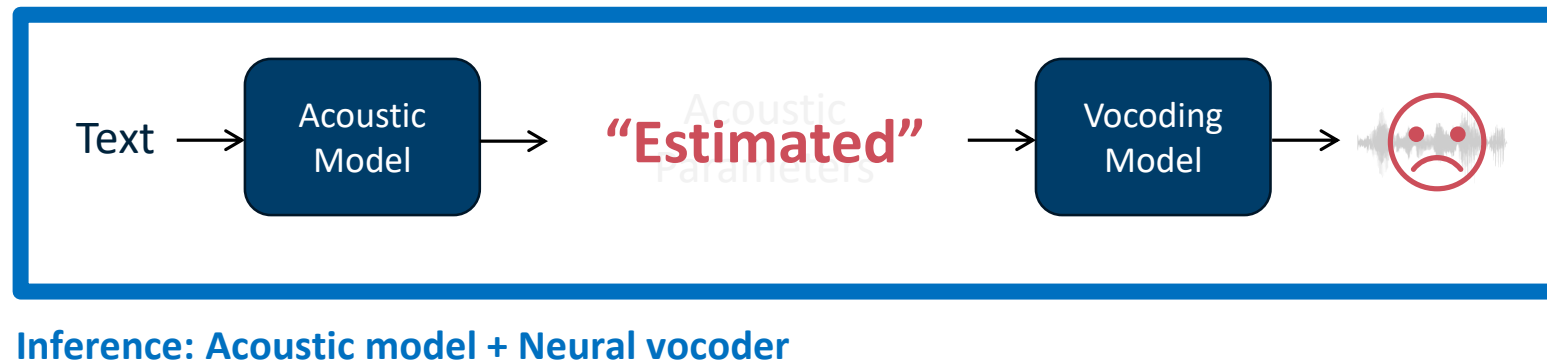
Mismatch between training and inference processes



Inference: Acoustic model + Neural vocoder

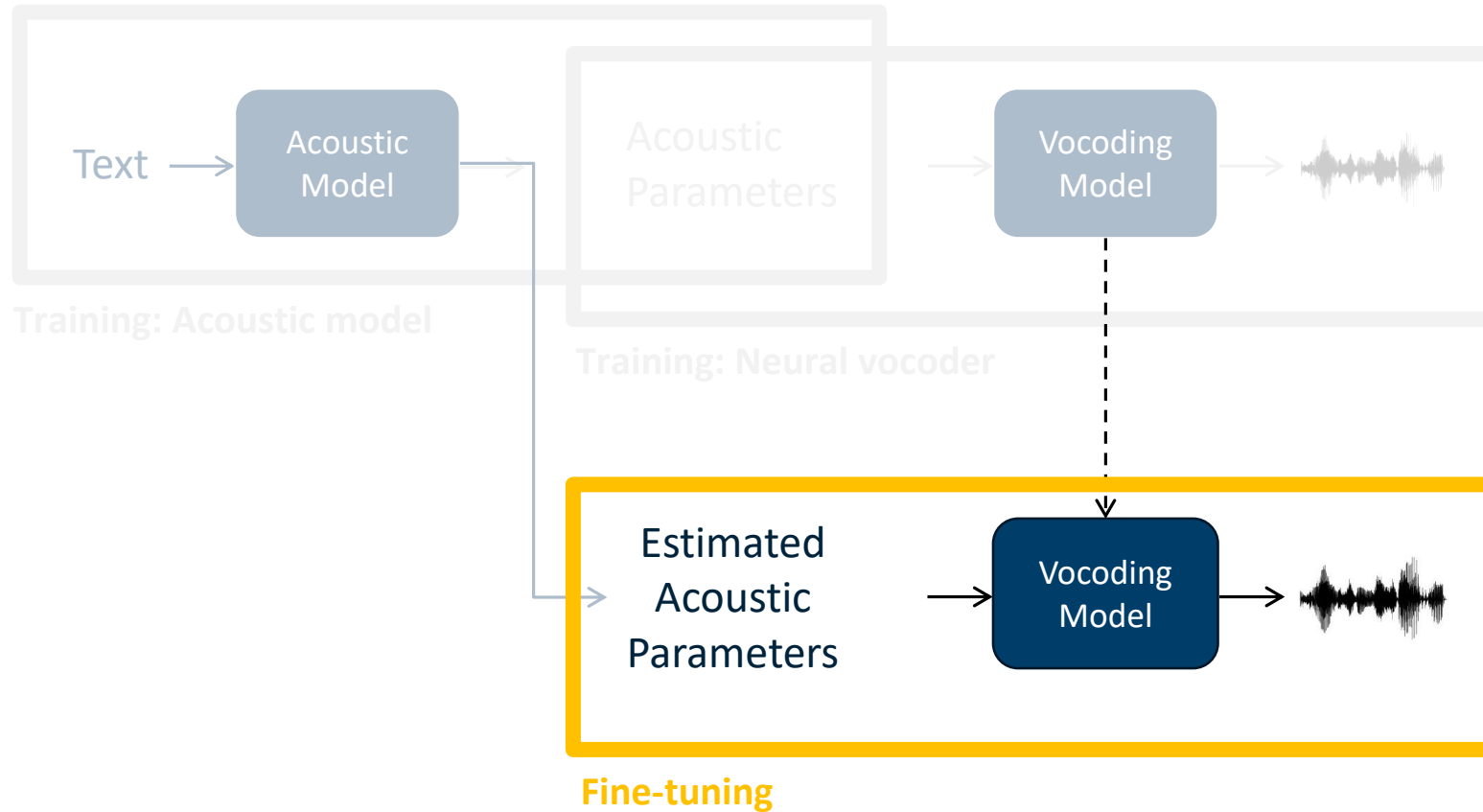
# Exposure bias problem

Mismatch between training and inference processes



# Exposure bias problem

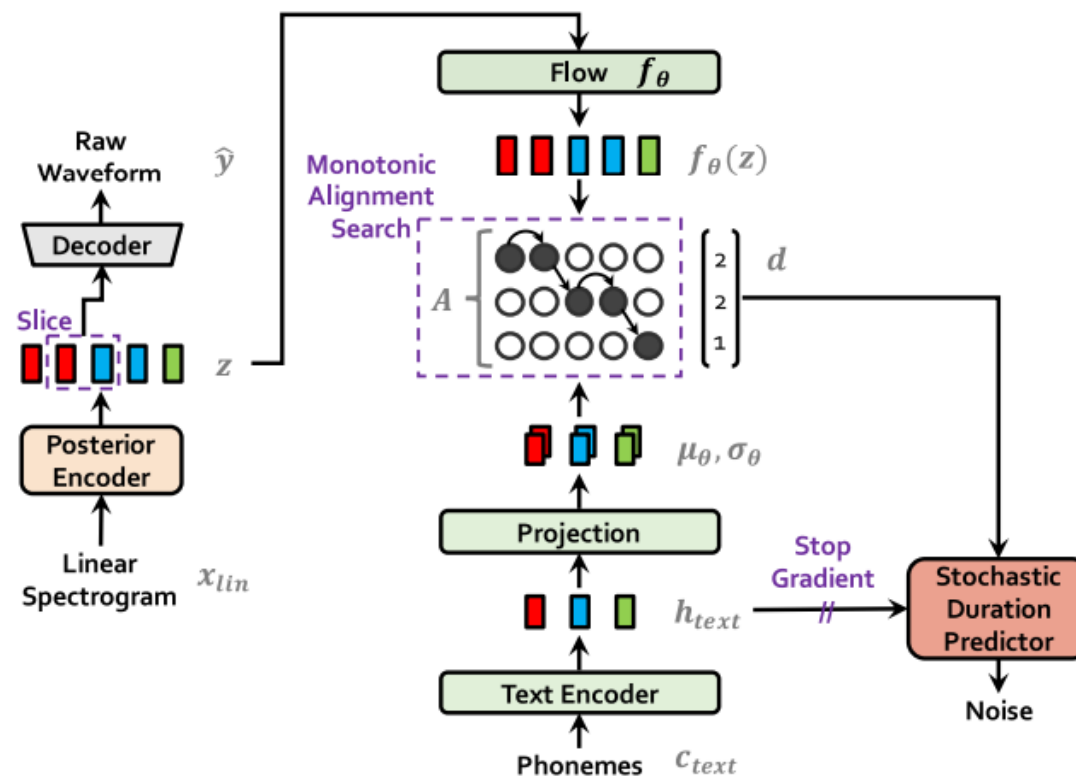
Mismatch between training and inference processes



Inefficient training pipeline 😞

# Fully end-to-end speech synthesis

## VITS

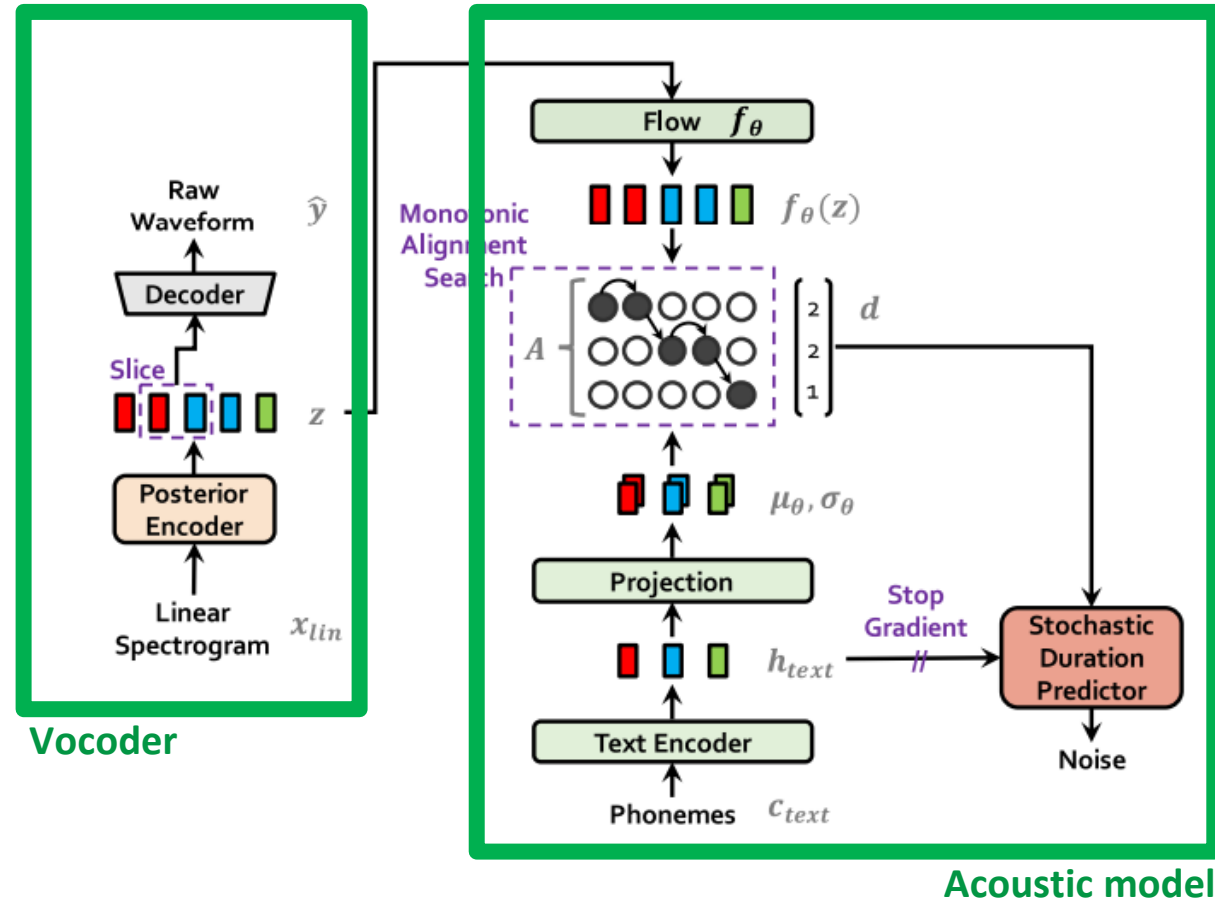


$$L_{vae} = L_{recon} + D_{KL}(q(z|y)||p(z|c))$$



# Fully end-to-end speech synthesis

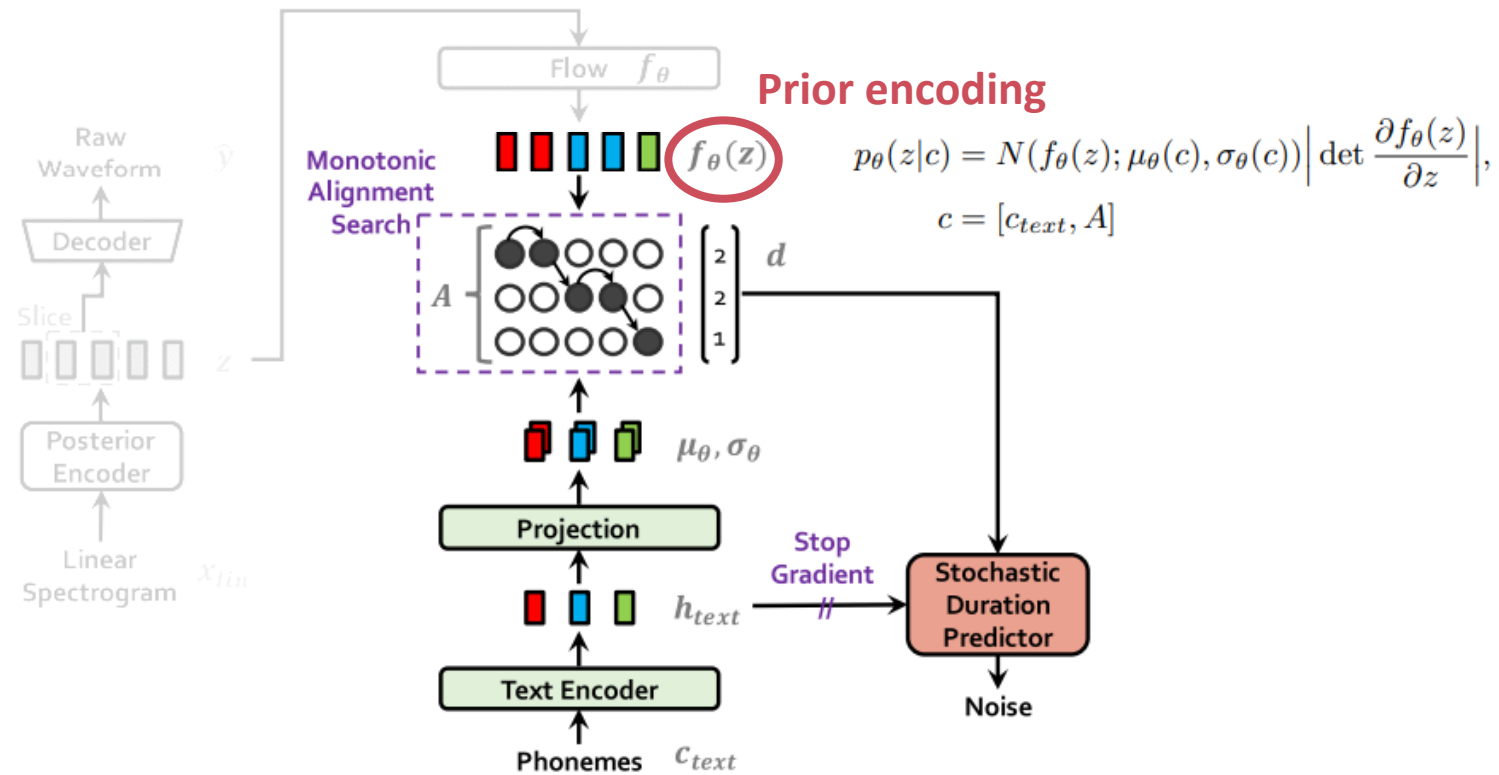
## VITS



$$L_{cvae} = L_{recon} + D_{KL}(q(z|y)||p(z|c))$$

# Fully end-to-end speech synthesis

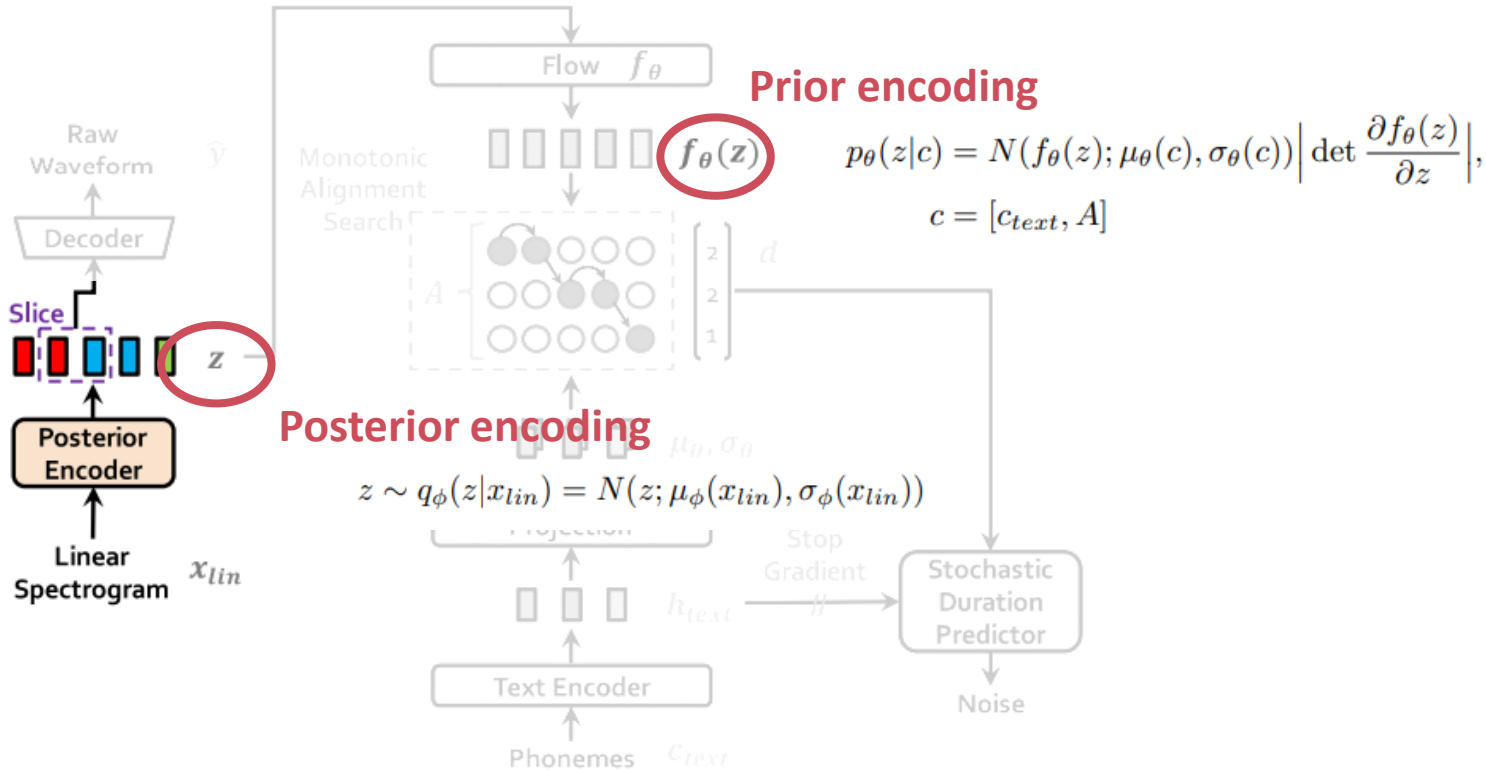
## VITS



$$L_{vae} = L_{recon} + \underline{D_{KL}(q(z|y)||p(z|c))}$$

# Fully end-to-end speech synthesis

## VITS

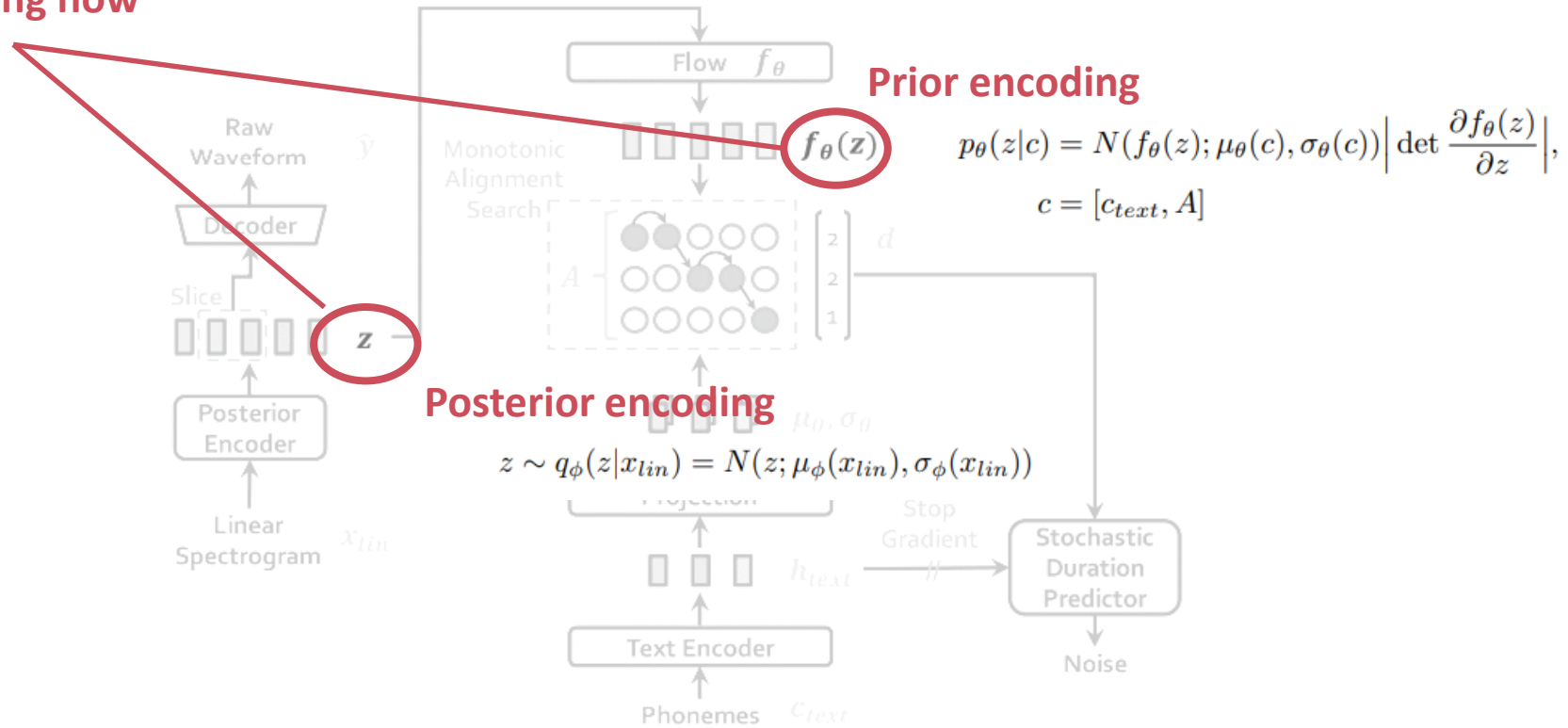


$$L_{vae} = L_{recon} + \underline{D_{KL}(q(z|y)||p(z|c))}$$

# Fully end-to-end speech synthesis

## VITS

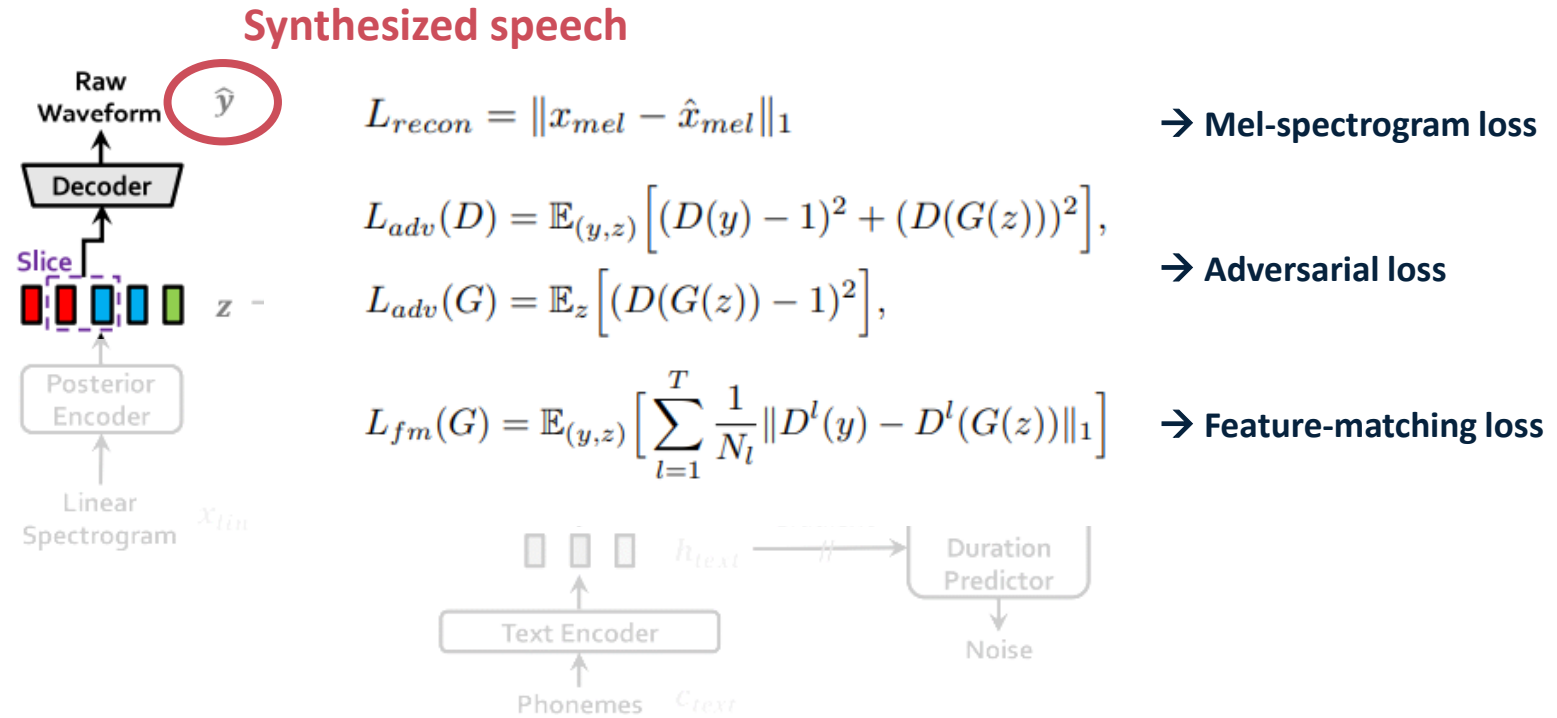
표현력 개선에 도움이 됨  
**Normalizing flow**



$$L_{vae} = L_{recon} + \underline{D_{KL}(q(z|y)||p(z|c))}$$

# Fully end-to-end speech synthesis

## VITS



$$L_{cvae} = \underline{L_{recon}} + D_{KL}(q(z|y)||p(z|c))$$

# Fully end-to-end speech synthesis

## VITS

Table 1. Comparison of evaluated MOS with 95% confidence intervals on the LJ Speech dataset.

Model	MOS (CI)
Ground Truth	4.46 (+0.06)
Tacotron 2 + HiFi-GAN	3.77 ( $\pm 0.08$ )
Tacotron 2 + HiFi-GAN (Fine-tuned)	4.25 ( $\pm 0.07$ )
Glow-TTS + HiFi-GAN	4.14 ( $\pm 0.07$ )
Glow-TTS + HiFi-GAN (Fine-tuned)	4.32 ( $\pm 0.07$ )
VITS (DDP)	4.39 ( $\pm 0.06$ )
VITS	<b>4.43 (<math>\pm 0.06</math>)</b>

Table 3. Comparison of evaluated MOS with 95% confidence intervals on the VCTK dataset.

Model	MOS (CI)
Ground Truth	4.38 (+0.07)
Tacotron 2 + HiFi-GAN	3.14 ( $\pm 0.09$ )
Tacotron 2 + HiFi-GAN (Fine-tuned)	3.19 ( $\pm 0.09$ )
Glow-TTS + HiFi-GAN	3.76 ( $\pm 0.07$ )
Glow-TTS + HiFi-GAN (Fine-tuned)	3.82 ( $\pm 0.07$ )
VITS	<b>4.38 (<math>\pm 0.06</math>)</b>

1. Fine-tuning (w/ generated parameters) 도움이 됨

# Fully end-to-end speech synthesis

## VITS

Table 1. Comparison of evaluated MOS with 95% confidence intervals on the LJ Speech dataset.

Model	MOS (CI)
Ground Truth	4.46 ( $\pm 0.06$ )
Tacotron 2 + HiFi-GAN	3.77 ( $\pm 0.08$ )
Tacotron 2 + HiFi-GAN (Fine-tuned)	4.25 ( $\pm 0.07$ )
Glow-TTS + HiFi-GAN	4.14 ( $\pm 0.07$ )
Glow-TTS + HiFi-GAN (Fine-tuned)	4.32 ( $\pm 0.07$ )
VITS (DDP)	4.39 ( $\pm 0.06$ )
<b>VITS</b>	<b>4.43 (<math>\pm 0.06</math>)</b>

Table 3. Comparison of evaluated MOS with 95% confidence intervals on the VCTK dataset.

Model	MOS (CI)
Ground Truth	4.38 ( $\pm 0.07$ )
Tacotron 2 + HiFi-GAN	3.14 ( $\pm 0.09$ )
Tacotron 2 + HiFi-GAN (Fine-tuned)	3.19 ( $\pm 0.09$ )
Glow-TTS + HiFi-GAN	3.76 ( $\pm 0.07$ )
Glow-TTS + HiFi-GAN (Fine-tuned)	3.82 ( $\pm 0.07$ )
<b>VITS</b>	<b>4.38 (<math>\pm 0.06</math>)</b>

1. Fine-tuning (w/ generated parameters) 도움이 됨
2. **그래도 fully end-to-end 방법의 (VITS) 성능이 더 좋음**

# Speech synthesis and its applications

---

1. Speech analysis: Mel-spectrogram
2. Acoustic models: From text to acoustic parameters
3. Vocoder: From acoustic parameters to speech
4. Fully end-to-end speech synthesis
5. Applications



Whale Browser



Naver Dictionary



Navigation



Clova Speaker



Ai Call



Audio Book



Device



Care Call



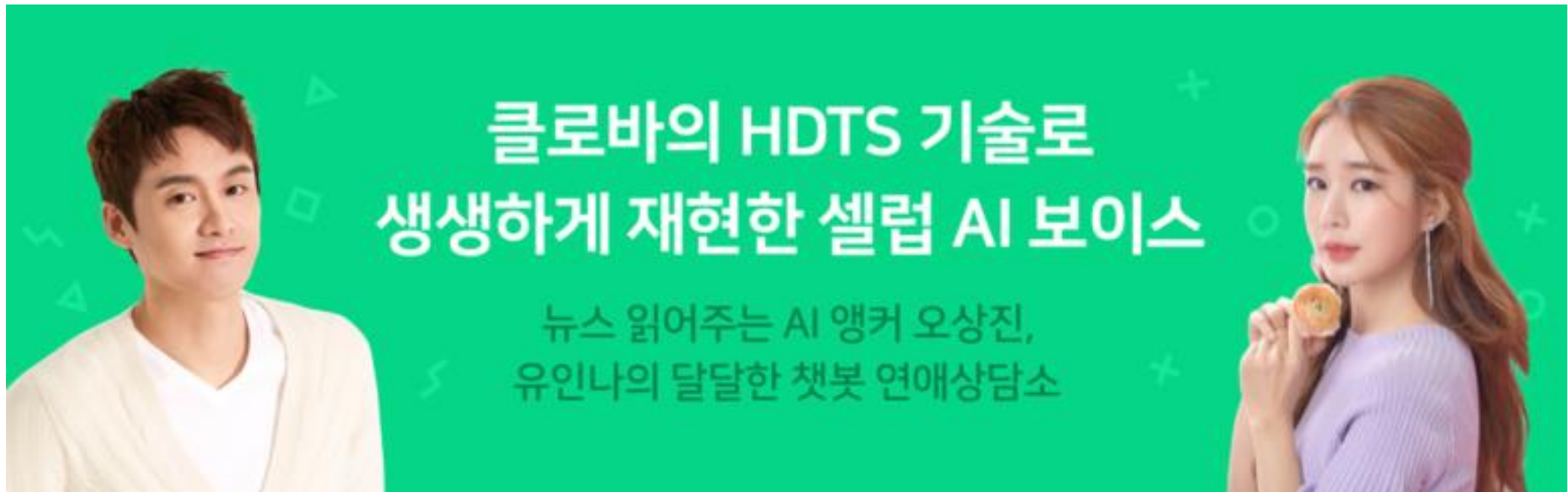


+



‘유인나’ Voice  
클로바 스피커 기본 목소리

‘오상진’ Voice  
네이버 뉴스 본문 듣기 목소리



클로바의 HDTS 기술로  
생생하게 재현한 셀럽 AI 보이스

뉴스 읽어주는 AI 앵커 오상진,  
유인나의 달달한 챗봇 연애상담소

The advertisement features a green background with white text and faint geometric shapes. On the left is actor Oh Sang-jin, and on the right is actress Yoo In-na holding a small round object. The central text highlights the use of HDTS technology to create realistic AI voices for news and chatbot services.

# 내비게이션 × Clova

내 차안의 인공지능 비서



## 클로바 케어콜이란?

인공지능 시가 친구처럼 돌봄대상자와 안부를 묻고 답하는 서비스

### 시와 어떤 대화를 할까요?

"간밤에 잠은 잘 주무셨어요?"



"아니오, 요즘 통 잠을 제대로 못자고 있네요"

"왜 그러세요? 무슨 걱정거리라도 있으세요?"



"그건 아닌데, 무릎이 아파서..."

"관절이 많이 안 좋으신가요?"



"부쩍 밤마다 많이 아프네요..."

"아이고 그러셨군요, 파스나 찜질팩이라도 해보세요.  
병원에도 한번 가보시고요."

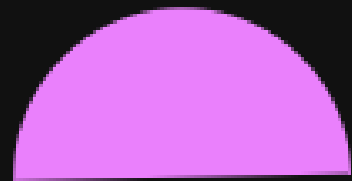


(어르신과 시의 실제 대화 내용 중 발췌)

# 인공지능부터 로봇까지...네이버 실험실 거둬낸 '1784'

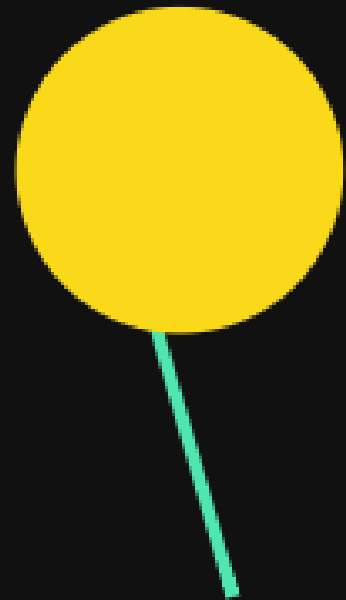
이영아 기자 | 승인 2022.04.22 17:26





동영상에 보이스를 더하다

# CLOVA Dubbing<sup>β</sup>



자연스러운 클로바보이스로 동영상에  
특별한 생동감을 더해주세요

Q / A





gregorio.song@gmail.com  
eunwoo.song@navercorp.com

